

# Learning with Noisy Supervision

## Part IV. Automated Learning from Noisy Labels (LNL)

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# Outline

1. What is Automated Machine Learning (AutoML)?
  - What is Machine Learning?
  - What is Automated Machine Learning (AutoML)?
  - How to Use AutoML Techniques
2. Sample Selection for Learning with Noisy Labels (LNL)
3. Future Works & Summary

# What is Machine Learning (ML)?

Applications



Search Engine  
Recommender Systems  
Loss Assessment

Image Classification

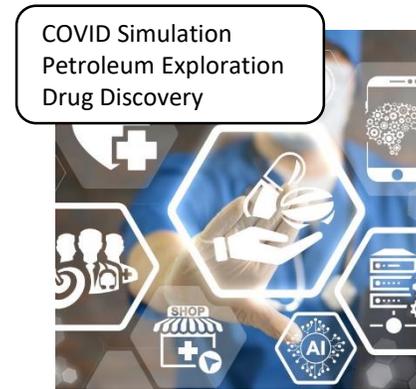
Predict the class of the object



Security Monitoring  
Bio-payment  
Flow Statistics

Face Recognition

Who is the person



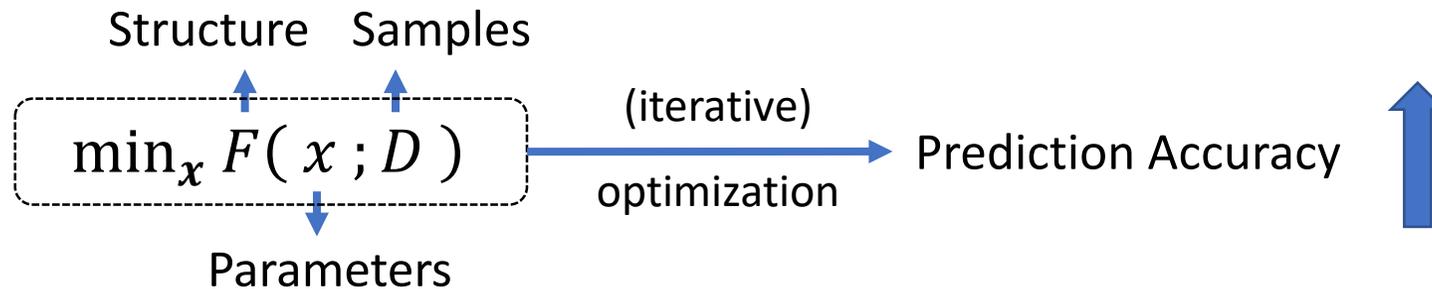
COVID Simulation  
Petroleum Exploration  
Drug Discovery

Drug Design

Learn to make decisions

**Better Performance**  
**Higher Efficiency**

Definition



[1]. Machine Learning, Tom Mitchell, McGraw Hill, 1997.  
 [2]. 周志华 著. 机器学习, 北京: 清华大学出版社, 2016年

# ML = Data + Knowledge

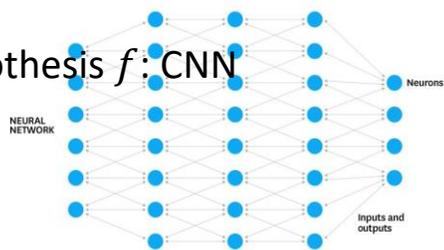
Image Classification



Optimization



Hypothesis  $f$ : CNN

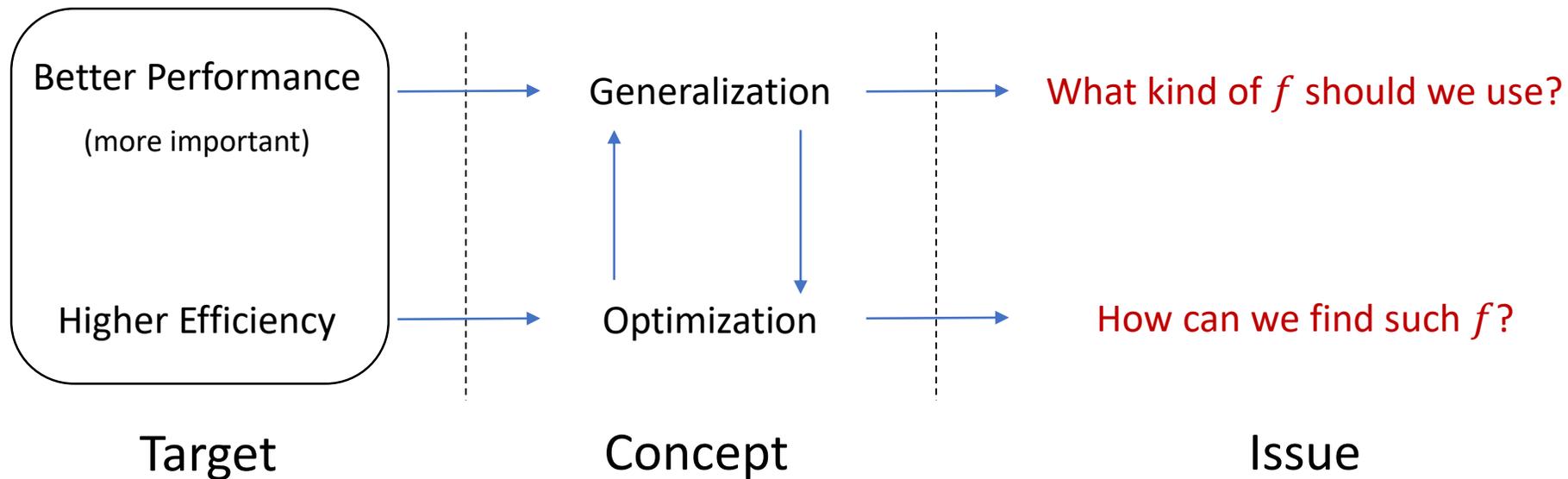


Generalization



Accuracy

Design a **hypothesis (function)  $f$**  to perform the learning task



Not everything  
can be learnt

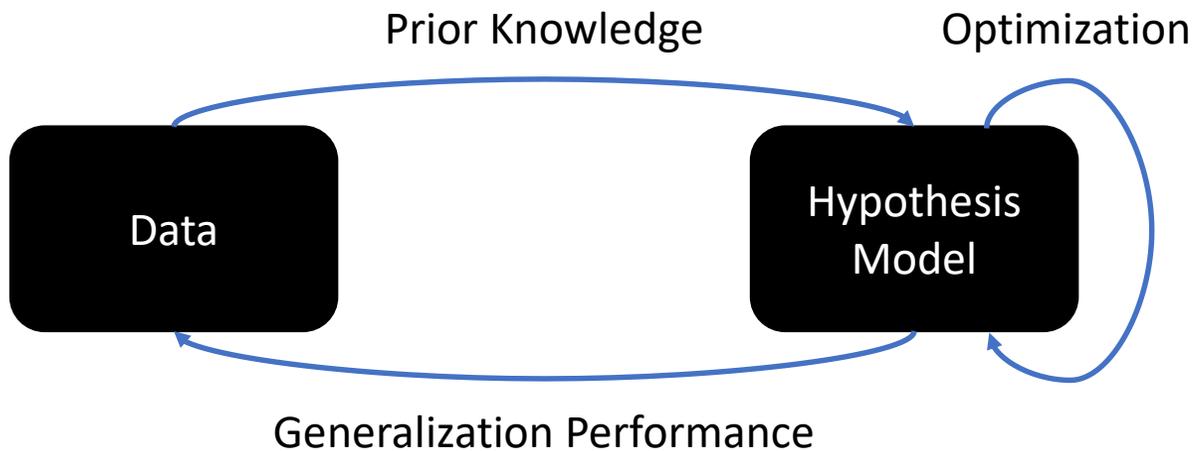
**PAC-Learning** (Definition 2.3 in [1]): What kind of problems can be solved in polynomial time

**No Free Lunch Theorem** (Appendix B [2]): No single algorithm can be good on all problems

[1]. M. Mohri, A. Rostamizadeh, A. Talwalkar. Foundations of machine learning. 2018

[2]. O. Bousquet, et.al. Introduction to Statistical Learning Theory. 2016

# How to use ML Well?



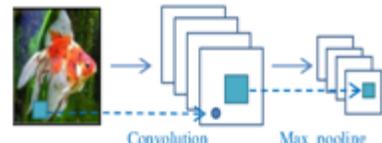
## The Advancement of Learning

- An iteration between theory and practice
- A feedback loop

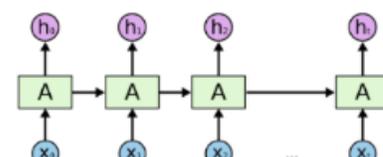
Better understanding of prior knowledge → Better hypothesis → Better generalization performance



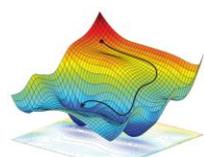
**CNN**

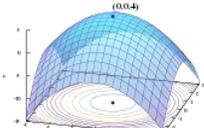


**RNN**



Generalization: What kind of  $f$  should we use?





SGD v.s. Adagrad<sup>[1]</sup>

Optimization: How can we find such  $f$ ?

*Prior knowledge*

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“All models are wrong, but some are useful”<sup>[2]</sup>

[1]. Image Source: A. Amini et al. “[Spatial Uncertainty Sampling for End-to-End Control](#)”. NeurIPS Bayesian Deep Learning 2018

[2] G. Box, Science and statistics, JASA 1976

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# Simple Example – Tune hyper-parameter

Bi-level optimization

$$\max_{\lambda} \sum_j h(x_j; w^*) \quad \text{s.t.} \quad w^* = \min_w \sum_i f(x_i; w) + \lambda \|w\|_1$$

Hyper-parameter

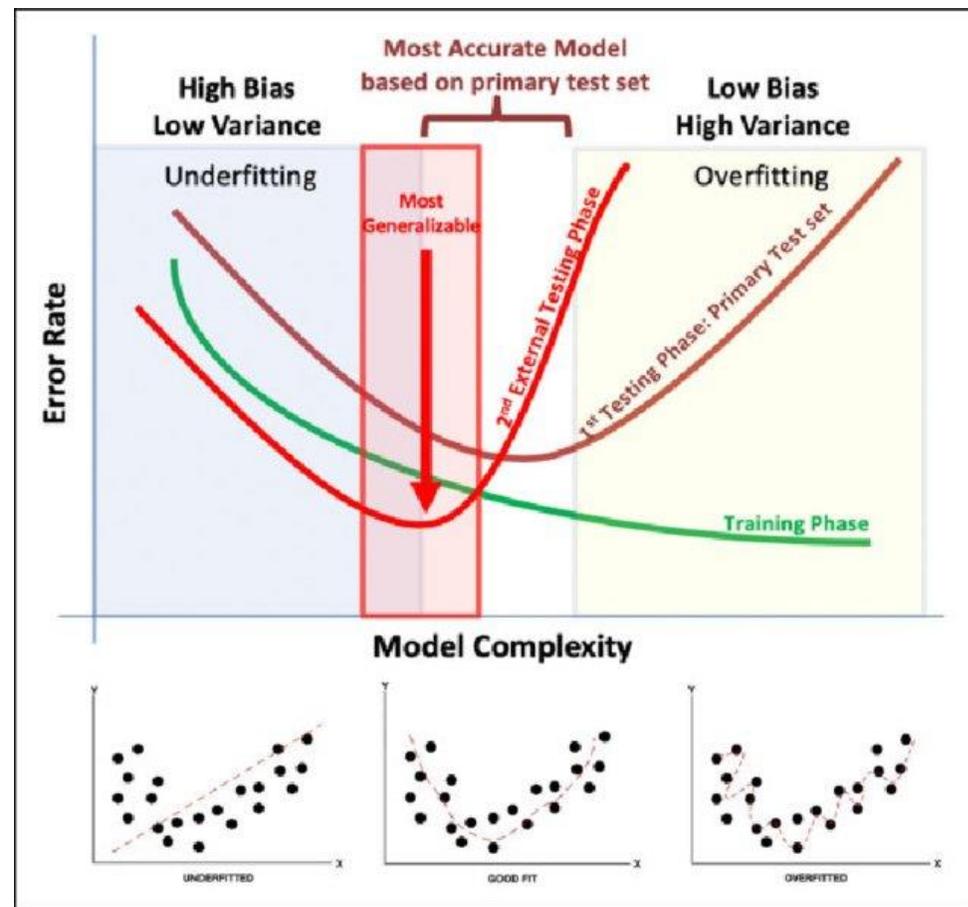
Validation Performance

Training objective

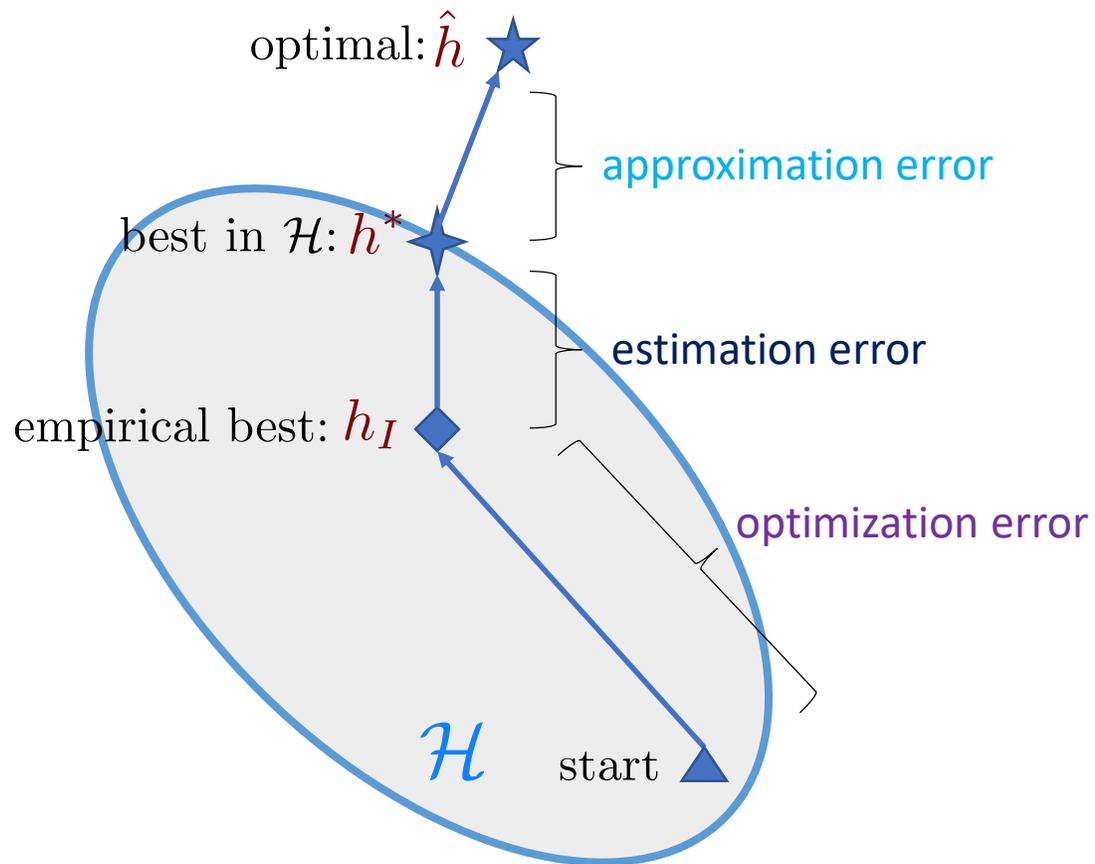
Validation Performance

Training objective

- Large  $\lambda$  leads to sparse  $w^*$
- Grid search: enumerating  $\lambda \in \{1, 2, 4, 8, \dots\}$



# Mach. Learn – Error decomposition



Total error in machine learning

- Approximation error
  - Which classifier to be used
  - What are their hyper-parameters
  - Distribution changes

- Estimation error

- Finite samples
- Regularization hyper-parameter

- Optimization error

- Which algorithm to be used
- How to tune its step-size

Reduce  

$$\min_w \sum_i f(x_i; w) + \lambda \|w\|_1$$

# Look Inside Error Decomposition

Automatically find  $h^*$  by bi-level optimization

$$\max_{\lambda} \sum_j h(x_j; w^*) \quad \text{s.t.} \quad w^* = \min_w \sum_i f(x_i; w) + \lambda \|w\|_1$$

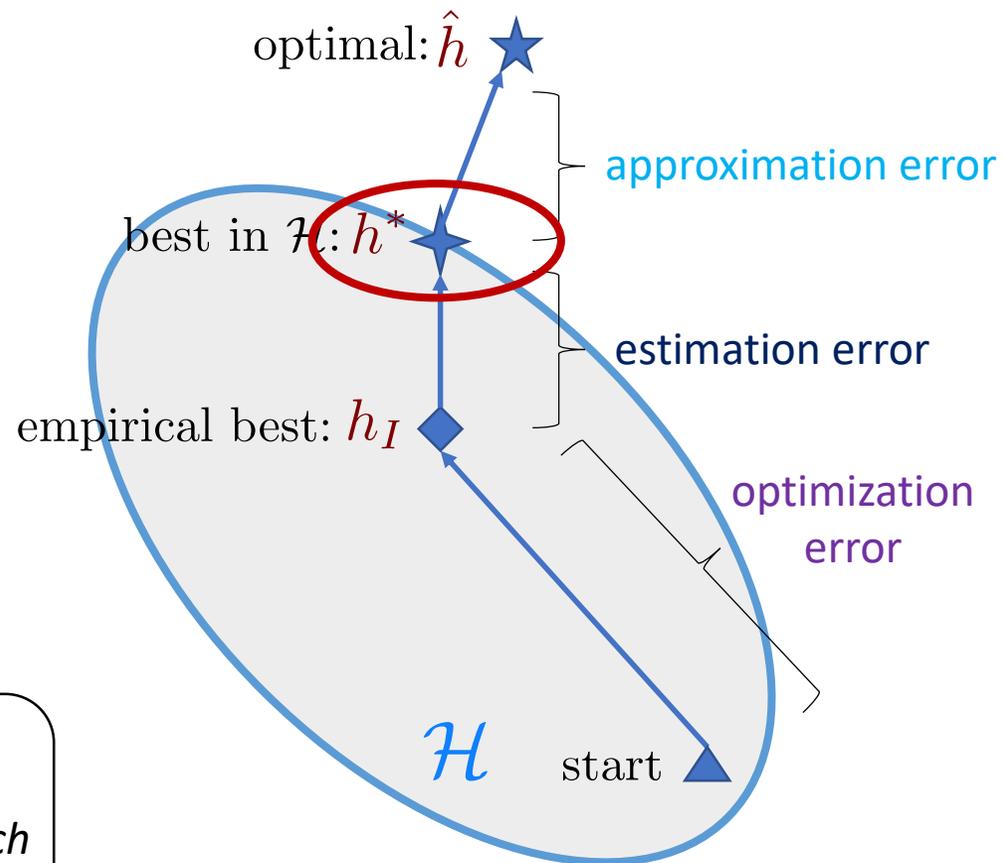
Validation  
Performance

Training  
objective

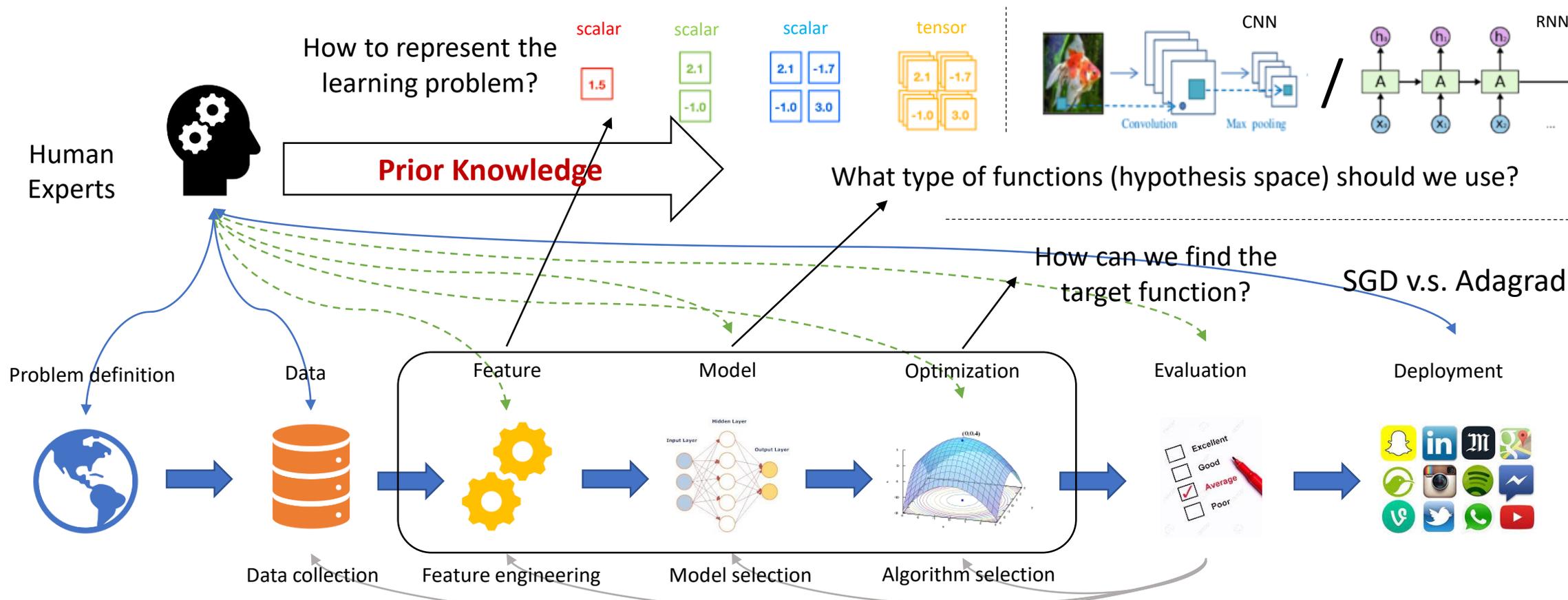
How to further improve the performance in an automatic manner (i.e., **reduce the approximation error**)?

- Feature can be weak → *Automatic feature engineering*
- Linear predictor can be too restrictive → *Neural architecture search*
- Grid search can be slow → *Search in a supernet*

AutoML



# What is AutoML – Practical Viewpoint



Parameterize **(low-level) prior knowledge** in the usage and design of machine learning

- As a consequence
- Human participations can be naturally replaced by computation power
  - total error of machine learning can be reduced (generalization can be improved)

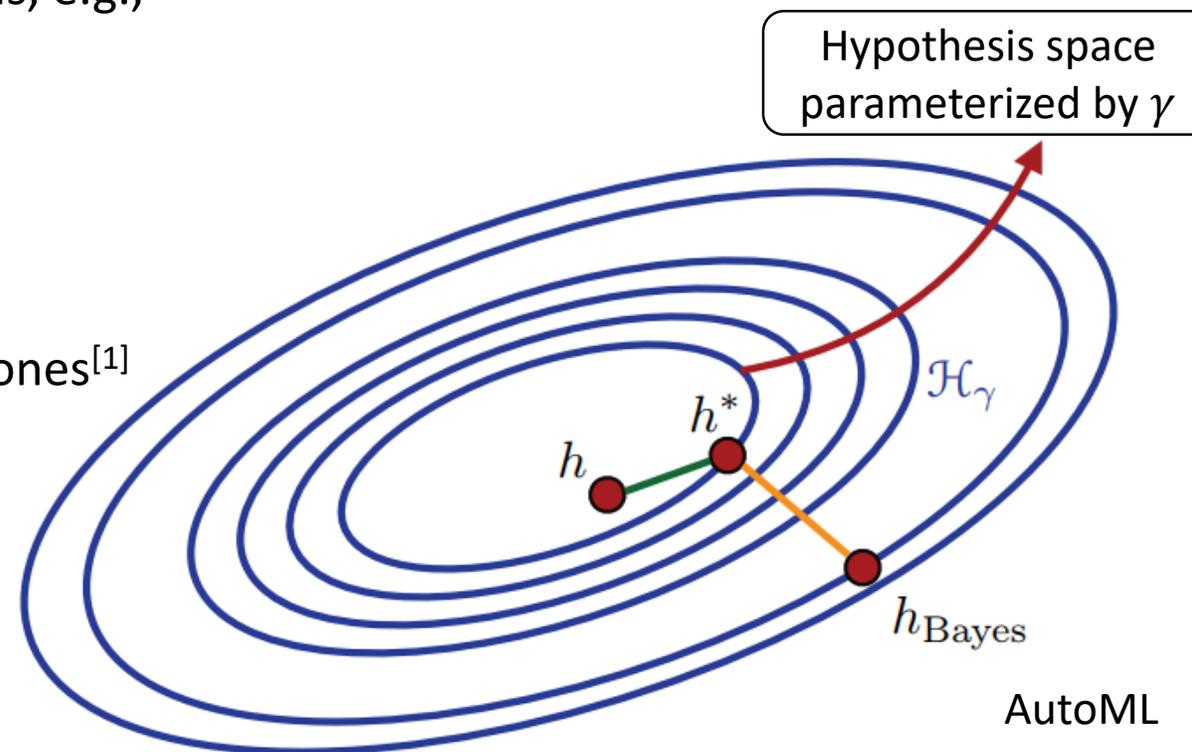
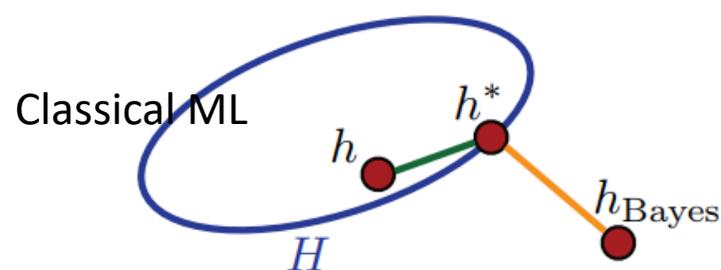
# What is AutoML – Generalization Viewpoint

Parameterized the **prior knowledge** of learning methods, e.g.,

- minimize the total error
- reduce parameter numbers

Perform efficient search in the designed (new) space

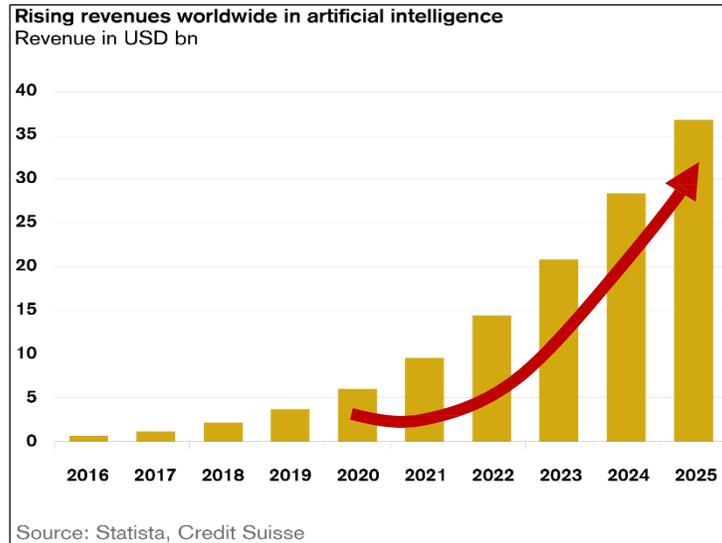
- combinatorial generalize new models from existing ones<sup>[1]</sup>



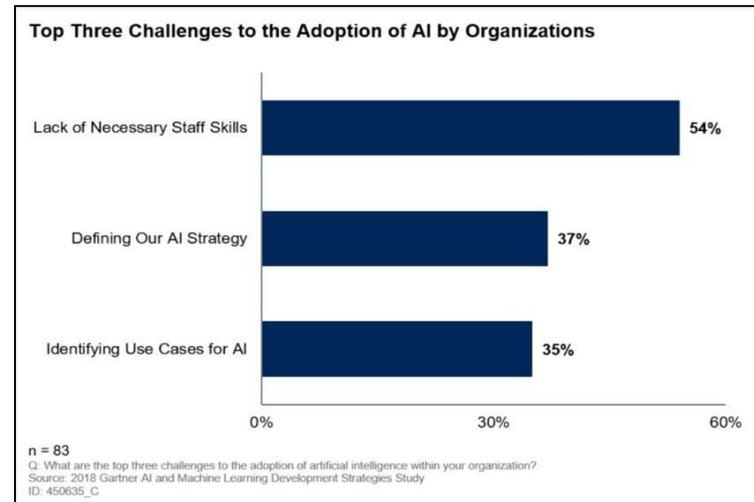
Parameterize **(low-level) prior knowledge** in the usage and design of machine learning

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  - **total error of machine learning can be reduced** (generalization can be improved)

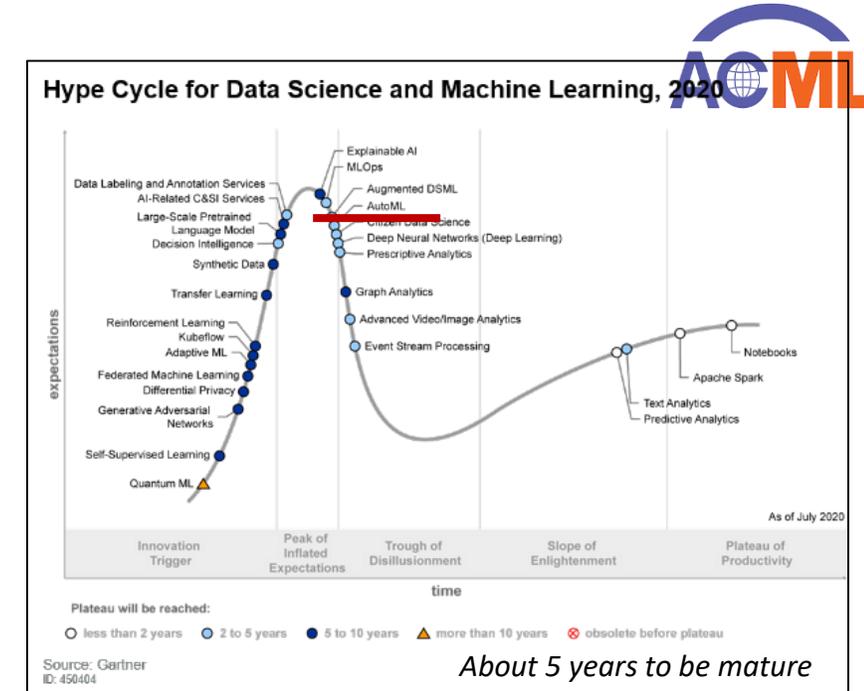
# Why We need AutoML?



Investment in AI industry



Practical needs



Technical trends

- **Industry** – reduce the expense, increase usage coverage – huge **market value** [1]
- **Academy** – understanding data science on a higher level – great **intelligence value** [2,3]

[1]. Gartner: <https://www.forbes.com/sites/janakirammsv/2020/03/02/key-takeaways-from-the-gartner-magic-quadrant-for-ai-developer-services/#a95b99ee3e5e>

[2]. Y. Bengio: From System 1 Deep Learning to System 2 Deep Learning | NeurIPS 2019

[3]. F Hutter, L Kotthoff, J Vanschoren. Automated machine learning: methods, systems, challenges. Book 2019

# Related Areas

## Sub-areas

- Neural architecture search
- Hyper-parameter search
- Automated feature engineering
- Algorithms selection
- Model selection

## Related areas

- Bi-level / Derivative-free optimization
  - Focus more on algorithm design
  - AutoML objective is one kind of objective where these algorithms can be applied
- Meta-learning
  - Focus on parameterize task distributions
  - Another kind of bi-level objective
  - Do not use validation set to update hyper-parameters

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# How to use AutoML



## 1. Define an AutoML problem

- Derive a search space from **insights in specific domains**
- Search objective is usually validation performance
- Search constraint is usually resource budgets
- Training objective usually comes from classical learning models

$$\begin{array}{l}
 \text{Search Space} \rightarrow \min_{\lambda \in \mathcal{S}} M(F(w^*; \lambda), D_{\text{val}}) \leftarrow \text{Search Objective} \\
 \text{s. t.} \left\{ \begin{array}{l} \min_w L(F(w; \lambda), D_{\text{tra}}) \leftarrow \text{Training Objective} \\ G(\lambda) \leq C \leftarrow \text{Search Constraints} \end{array} \right.
 \end{array}$$

## 2. Design or select proper search algorithm

- **Reduce model training cost** (time to get  $w^*$ )

# What is AutoML – Short Summary

- Exploring prior knowledge is important in machine learning
  - Cost time and critical to generalization performance
- AutoML attempts to parameterize low-level prior knowledge
  - Human participations can be naturally replaced by computation power
  - total error can be reduced (generalization can be improved)
- To use well AutoML techniques
  - Exploring high-level domain knowledge when defining the AutoML problem
  - Reducing model training cost when design search algorithm

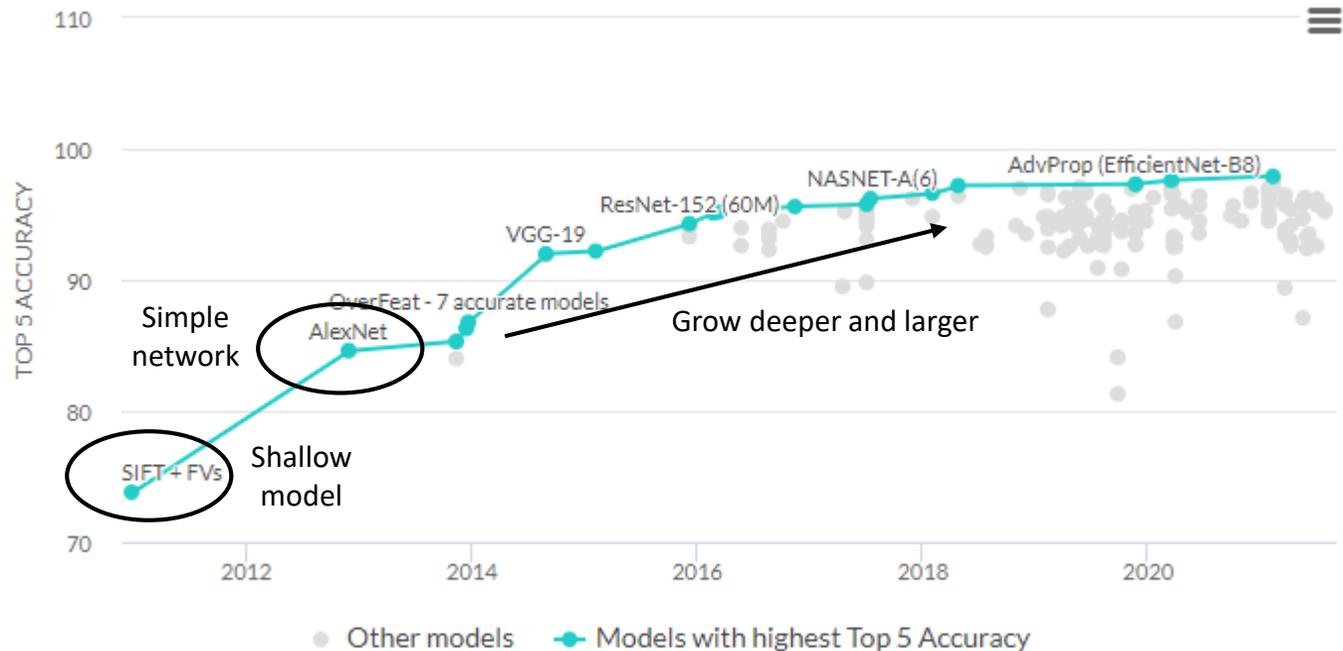
# Outline

1. What is Automated Machine Learning (AutoML)?
2. Sample Selection for Learning with Noisy Labels (LNL)
  - What are Small-loss Samples
  - Co-teaching, its Variants and Limitations
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# Success of Deep Networks

## IMAGENET

- 14197122 images
- 21841 classes indexed



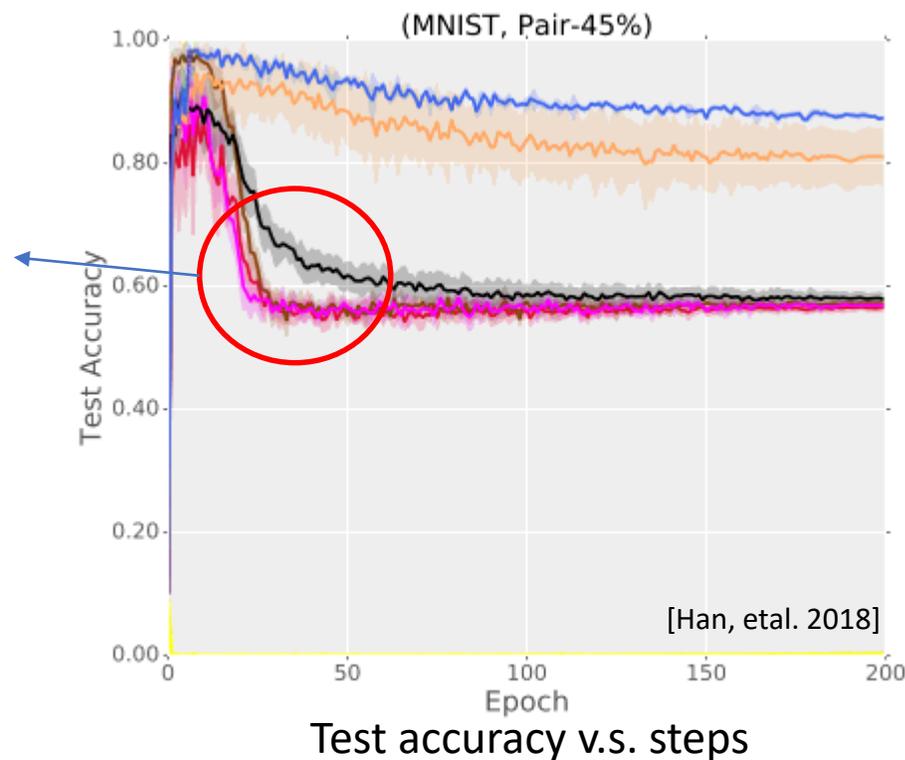
**Big & High-quality data is the fuel**

# What is Special about Deep Networks?

Noisy labels



Standard CNN



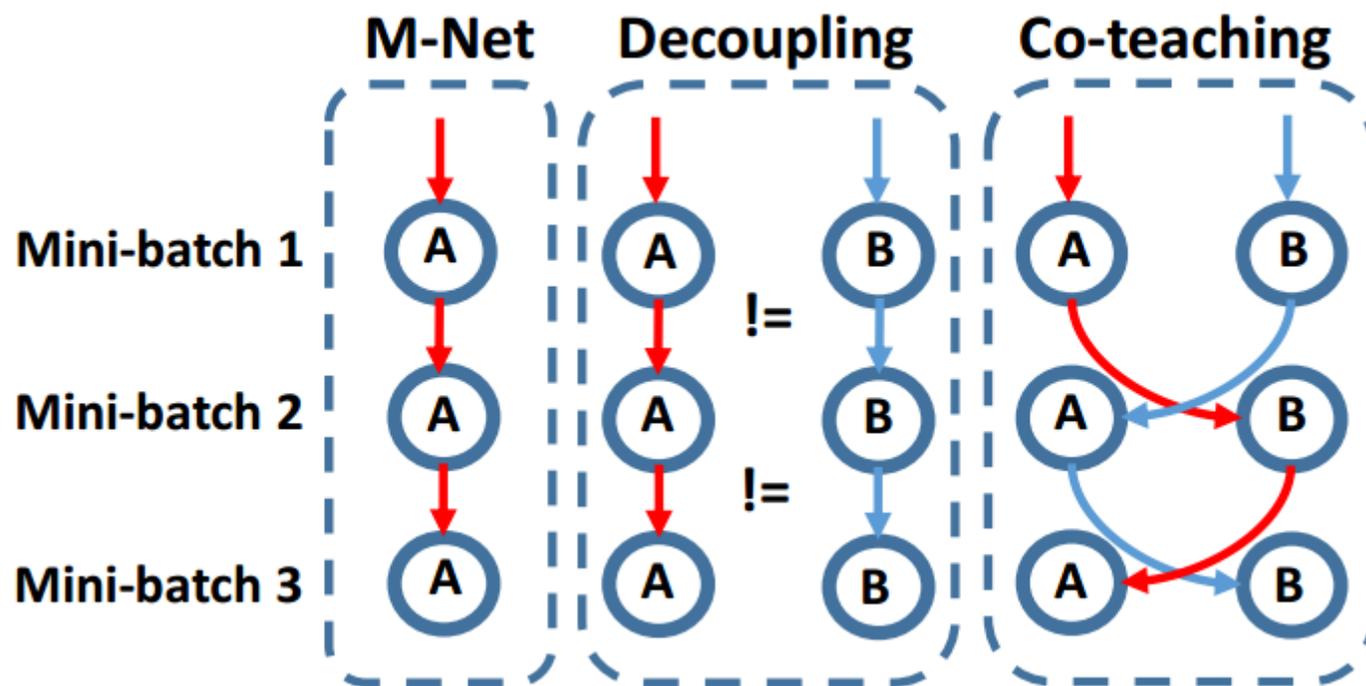
Memorization effect: **Learning** easy patterns **first**, then (totally) over-fit noisy training data. **Independent** with network types and structures.

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# Co-teaching – Core idea

Exchange small loss in each mini-batch for two classifiers





# Co-teaching – Implementations

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## Algorithm 1 Co-teaching Paradigm.

---

```

1: Input  $w_f$  and  $w_g$ , learning rate  $\eta$ , fixed  $\tau$ , epoch  $T_k$  and  $T_{\max}$ , iteration  $N_{\max}$ ;
for  $T = 1, 2, \dots, T_{\max}$  do
    2: Shuffle training set  $\mathcal{D}$ ; //noisy dataset
    for  $N = 1, \dots, N_{\max}$  do
        3: Draw mini-batch  $\bar{\mathcal{D}}$  from  $\mathcal{D}$ ;
        4: Sample  $\bar{\mathcal{D}}_f = \arg \min_{\bar{\mathcal{D}}} \ell(f, \bar{\mathcal{D}}, R(T))$ ; //sample  $R(T)\%$  small-loss instances
        5: Sample  $\bar{\mathcal{D}}_g = \arg \min_{\bar{\mathcal{D}}} \ell(g, \bar{\mathcal{D}}, R(T))$ ; //sample  $R(T)\%$  small-loss instances
        6: Update  $w_f = w_f - \eta \nabla f(\bar{\mathcal{D}}_g)$ ; //update  $w_f$  by  $\bar{\mathcal{D}}_g$ ;
        7: Update  $w_g = w_g - \eta \nabla g(\bar{\mathcal{D}}_f)$ ; //update  $w_g$  by  $\bar{\mathcal{D}}_f$ ;
    end
    8: Update  $R(T) = 1 - \min \left\{ \frac{T}{T_k} \tau, \tau \right\}$ ;
end
9: Output  $w_f$  and  $w_g$ 

```

exchange small loss samples

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- Change the procedures in SGD algorithm

# Co-teaching – Selection rule

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## Algorithm 1 Co-teaching Paradigm.

---

1: **Input**  $w_f$  and  $w_g$ , learning rate  $\eta$ , fixed  $\tau$ , epoch  $T_k$  and  $T_{\max}$ , iteration  $N_{\max}$ ;

**for**  $T = 1, 2, \dots, T_{\max}$  **do**

2: **Shuffle** training set  $\mathcal{D}$ ;

**for**  $N = 1, \dots, N_{\max}$  **do**

3: **Draw** mini-batch  $\bar{\mathcal{D}}$  from  $\mathcal{D}$ ;

4: **Sample**  $\bar{\mathcal{D}}_f = \arg \min_{\bar{\mathcal{D}}} \ell(f, \bar{\mathcal{D}}, R(T))$ ;

//sample  $R(T)\%$  sm

5: **Sample**  $\bar{\mathcal{D}}_g = \arg \min_{\bar{\mathcal{D}}} \ell(g, \bar{\mathcal{D}}, R(T))$ ;

//sample  $R(T)\%$  sm

6: **Update**  $w_f = w_f - \eta \nabla f(\bar{\mathcal{D}}_g)$ ;

7: **Update**  $w_g = w_g - \eta \nabla g(\bar{\mathcal{D}}_f)$ ;

**end**

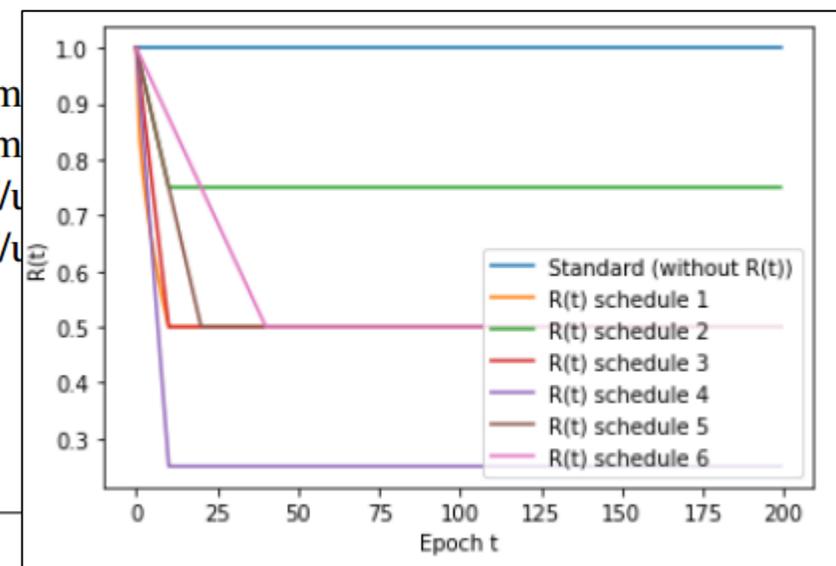
8: **Update**  $R(T) = 1 - \min \left\{ \frac{T}{T_k} \tau, \tau \right\}$ ; **How many samples to be kept**

**end**

9: **Output**  $w_f$  and  $w_g$

---

//noisy dataset

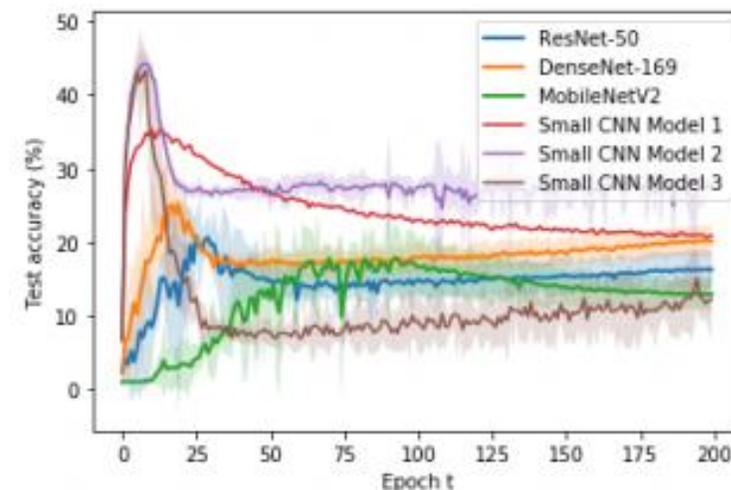


$$R(t) = 1 - \tau \cdot \min \left( (t/t_k)^c, 1 \right),$$

# Co-teaching – Selection rule

How many samples to be kept?

- During the **initial phase** when the learning curve rises, the deep network is plastic and can learn easy patterns. One can allow a **larger  $R(t)$**  as there is little risk of memorization.
- As **training proceeds** and the learning curve has peaked, the network starts to memorize and overfit the noisy samples. Hence,  **$R(t)$  should then decrease.**



$$R(t) = 1 - \tau \cdot \min\left(\left(\frac{t}{t_k}\right)^c, 1\right),$$



# Experiments – $R(T)$

		$c = 0.5$	$c = 1$	$c = 2$
Pair-45%	$T_k = 5$	75.56%±0.33%	87.59%±0.26%	87.54%±0.23%
	$T_k = 10$	<b>88.43%±0.25%</b>	87.56%±0.12%	87.93%±0.21%
	$T_k = 15$	<b>88.37%±0.09%</b>	87.29%±0.15%	<b>88.09%±0.17%</b>
Symmetry-50%	$T_k = 5$	91.75%±0.13%	91.75%±0.12%	<b>92.20%±0.14%</b>
	$T_k = 10$	91.70%±0.21%	91.55%±0.08%	91.27%±0.13%
	$T_k = 15$	91.74%±0.14%	91.20%±0.11%	91.38%±0.08%
Symmetry-20%	$T_k = 5$	97.05%±0.06%	97.10%±0.06%	97.41%±0.08%
	$T_k = 10$	97.33%±0.05%	96.97%±0.07%	<b>97.48%±0.08%</b>
	$T_k = 15$	97.41%±0.06%	97.25%±0.09%	<b>97.51%±0.05%</b>

- $R(T)$  and  $\tau$  can influence the performance
- However, their sensitive is not high, and they can be easily set
- In previous experiments, we set  $c = 1$  and  $T_k = 10$

# Co-teaching – Variants

1. Utilize unlabeled data using semi-supervised learning
  - Li et al., ICLR 2020, Liu et al., NeurIPS 2020.
2. Stronger rule to select small-loss samples
  - Yu et al., ICML 2019, Arazo et al., ICML 2019, Y. Kim et al. CVPR 2019
3. Learn soft instead of hard weights for samples
  - J. Shu et al. NeurIPS 2019, J. Lu et al. ICML 2020

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# Search to Exploit Memorization Effect

- Key component to exploit memorization effect:  $R(t)$ 
  - controls the percentage of small-loss samples
- Hard to set an appropriate  $R(t)$ 
  - memorization effect is complex
  - depends on datasets, noise type, noise ratio, architecture, ...
- We are encouraged to apply AutoML to this problem
  - “search” an appropriate  $R(t)$

How?

Q. Yao et.al. Searching to Exploit Memorization Effect in Learning from Corrupted Labels. ICML 2020

Some materials are still under construction of the journal version.

<https://github.com/AutoML-Research/S2E>

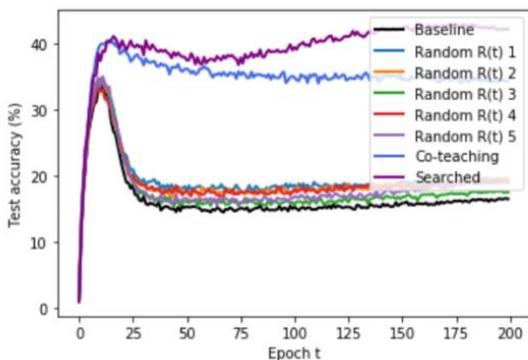
# Message on using AutoML



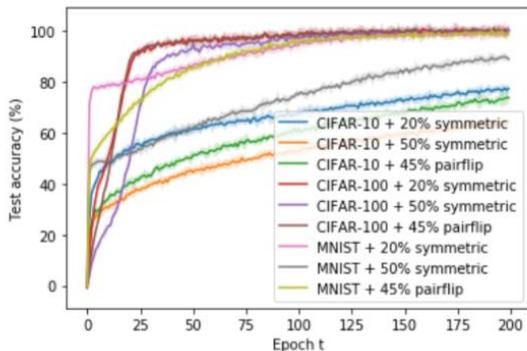
1. Define an AutoML problem from **insights in specific domains**
2. Design a search algorithm **reducing model training cost**

$$\begin{array}{l}
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 \end{array}$$

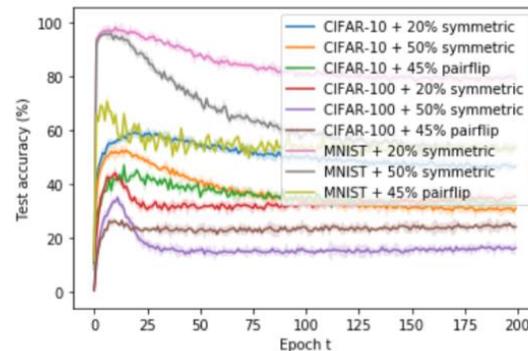
# Revisit Memorization Effect



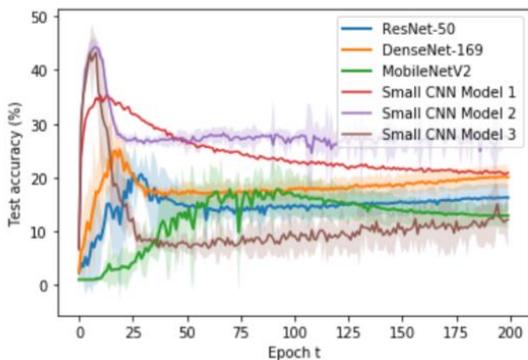
(a) Impact of  $R(t)$ .



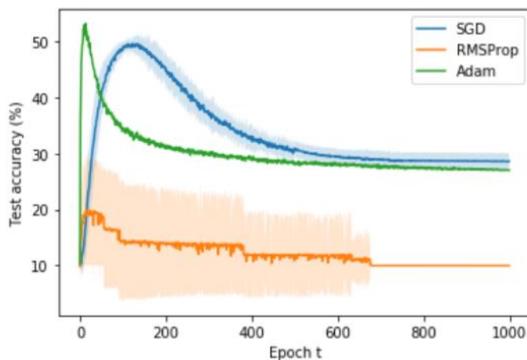
(b) Different data sets (training accuracy).



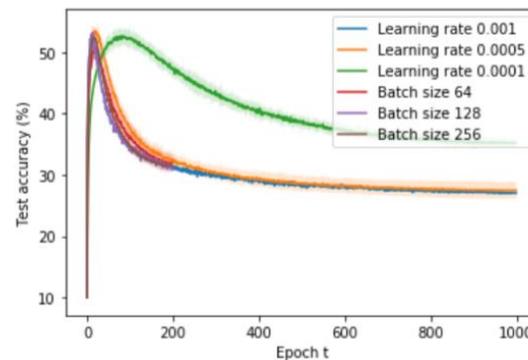
(c) Different data sets (testing accuracy).



(d) Different architectures.



(e) Different optimizers.



(f) Different optimizer settings.

Figure 1. Training and testing accuracies on CIFAR-10, CIFAR-100, and MNIST using various architectures, optimizers, and optimizer settings. The detailed setup is in Appendix A.3.

# Derive a Search Space

- During the initial phase when the learning curve rises, the deep network is plastic and can learn easy patterns from the data. In this phase, one can allow a larger  $R(t)$  as there is little risk of memorization. Hence, at time  $t = 0$ , we can set  $R(0) = 1$  and the entire noisy data set is used.
- As training proceeds and the learning curve has peaked, the network starts to memorize and overfit the noisy samples. Hence,  $R(t)$  should then decrease.
- Finally, as the network gets less plastic and in case  $R(t)$  drops too much at the beginning, it may be useful to allow  $R(t)$  to slowly increase so as to enable learning some complex patterns.

Table 1: The four basis functions used to define the search space in the experiments. Here,  $a_i$ 's are the hyperparameters.

$f_1(t; \mathbf{a})$	$e^{-a_2 t^{a_1}} + a_3 \left(\frac{t}{T}\right)^{a_4}$
$f_2(t; \mathbf{a})$	$e^{-a_2 t^{a_1}} + a_3 \frac{\log(1+t^{a_4})}{\log(1+T^{a_4})}$
$f_3(t; \mathbf{a})$	$\frac{1}{(1+a_2 t)^{a_1}} + a_3 \left(\frac{t}{T}\right)^{a_4}$
$f_4(t; \mathbf{a})$	$\frac{1}{(1+a_2 t)^{a_1}} + a_3 \frac{\log(1+t^{a_4})}{\log(1+T^{a_4})}$

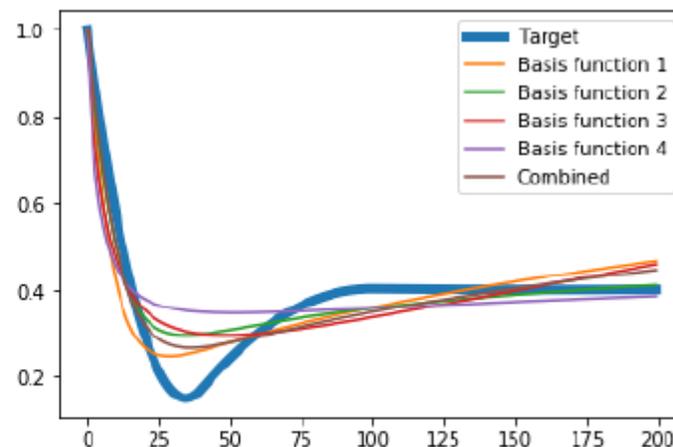


Figure 4: Plots of the basis functions in Table 1. An example  $R(\cdot)$  to be learned is shown in blue.

# Define an AutoML Problem

Bi-level objective

$$\bar{\theta} = \arg \min_{\theta} \mathcal{J}(\theta), \quad \text{s.t. } \bar{w}(R_x) = \arg \min_w \mathcal{L}_{\text{tr}}(w, R_x),$$

where

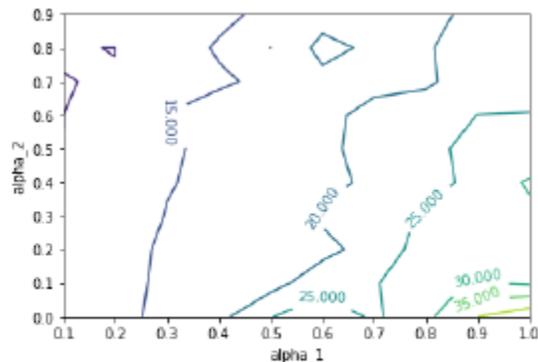
Search objective: 
$$\mathcal{J}(\theta) \equiv \mathbb{E}_{x \sim p_{\theta}(x)} [\mathcal{L}_{\text{val}}(\bar{w}(R_x))] = \int_{x \in \mathcal{S}} \mathcal{L}_{\text{val}}(\bar{w}(R_x)) p_{\theta}(x) dx,$$

- $R(t)$  is complexly coupled with training process gradient w.r.t.  $R(t)$  is hard to obtain
- **Stochastic relaxation** is used gradient is taken w.r.t  $\theta$  instead of  $R(t)$

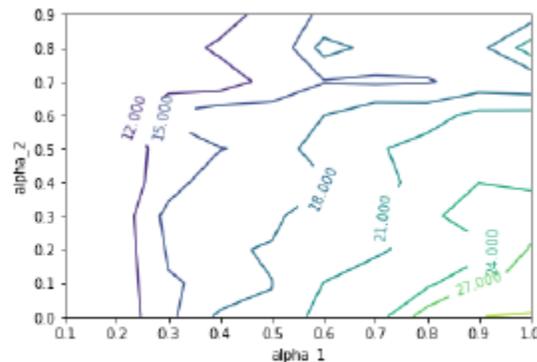
Search space: 
$$R(t) \equiv \sum_{i=1}^k \alpha_i \cdot f^i(t; \beta^i) : \{\alpha, \{\beta^i\}\} \in \mathcal{S},$$

- $R(t)$  is derived based on memorization effect

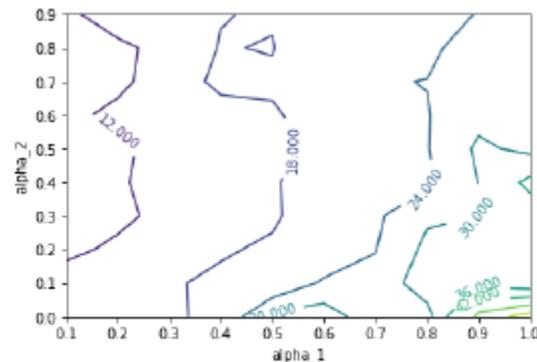
# Visualization of Validation Surface



(a) CIFAR-10 symmetric 50%.



(b) CIFAR-10 pair flipping 45%.



(c) CIFAR-100 pair flipping 45%.

- under different datasets, noise ratios and noise types, the landscapes of validation accuracy of these different models are all very **complex**.
- it contains **bad local optimums** (in the middle of figure), which has much worse performance than the actual optimal (in the right-down corner)

# Derive a Search Algorithm

The general idea is to introduce **Hessian matrix / cubic regularization** to solve stochastic bi-level objective

- Faster convergence  $\rightarrow$  reduce the number of updates on  $\theta \rightarrow$  less time on model training

$$\bar{\theta} = \arg \min_{\theta} \mathcal{J}(\theta), \quad \text{s.t. } \bar{w}(R_x) = \arg \min_w \mathcal{L}_{\text{tr}}(w, R_x),$$

$$\text{Gradient } \nabla \mathcal{J}(\theta) = \int_{\mathbf{x} \in \mathcal{S}} \bar{f}(\mathbf{x}) \nabla p_{\theta}(\mathbf{x}) d\mathbf{x}$$

$$\text{Hessian } \mathbf{H}(\theta; \mathbf{x}) = \bar{f}(\mathbf{x}) (\nabla^2 \log p_{\theta}(\mathbf{x}) + \nabla \log p_{\theta}(\mathbf{x}) \nabla \log p_{\theta}(\mathbf{x})^{\top}).$$

Can be faster than first-order method in AutoML

---

**Algorithm 2** *Search to Exploit (S2E)* algorithm for the minimization of the relaxed objective  $\mathcal{J}$  in (6).

---

- 1: Initialize  $\theta^1 = \mathbf{1}$  so that  $p_{\theta}(\mathbf{x})$  is uniform distribution.
  - 2: **for**  $m = 1, \dots, M$  **do**
  - 3:   **for**  $k = 1, \dots, K$  **do**
  - 4:     draw hyperparameter  $\mathbf{x}$  from distribution  $p_{\theta^m}(\mathbf{x})$ ;
  - 5:     using  $\mathbf{x}$ , run Algorithm 1 with  $R(\cdot)$  in (4);
  - 6:   **end for**
  - 7:   use the  $K$  samples in steps 3-6 to approximate  $\nabla \mathcal{J}(\theta^m)$  in (7) and  $\nabla^2 \mathcal{J}(\theta^m)$  in Proposition 1;
  - 8:   update  $\theta^m$  by (8);
  - 9: **end for**
-

# Experiments – Overall performance

Table 4: Testing accuracy (in %) on CIFAR-10. The term “early” means highest testing accuracy, and “average” means the averaged performance over the last ten epochs.

noise	symmetric 20%		symmetric 35%		symmetric 50%	
	early	average	early	average	early	average
Standard	59.18±0.58	47.12±0.05	55.55±0.85	37.86±0.03	52.23±1.32	32.75±0.07
MentorNet	59.74±0.88	54.36±0.05	55.13±0.47	49.47±0.05	51.08±1.06	46.98±0.07
Co-teaching	60.88±1.01	55.06±0.03	56.86±0.87	50.95±0.02	53.48±0.86	50.24±0.14
Co-teaching+	59.59±1.03	57.08±0.06	52.68±1.21	50.43±0.08	52.49±1.52	50.74±0.11
JoCoR	56.67±1.25	56.02±0.05	53.92±1.96	53.86±0.04	50.04±2.29	49.53±0.03
PRL	60.01±0.70	54.30±0.14	<b>57.55±0.79</b>	52.34±0.15	53.41±0.56	48.48±0.13
S2E	59.70±1.04	59.36±0.04	54.64±0.81	51.22±0.04	53.46±1.11	53.06±0.08
S2E (Cubic)	<b>61.27±1.07</b>	<b>61.09±0.08</b>	57.11±0.74	<b>54.75±0.05</b>	<b>54.30±1.21</b>	<b>54.05±0.12</b>

noise	pairflip 25%		pairflip 35%		pairflip 45%	
	early	average	early	average	early	average
Standard	57.44±1.22	43.11±0.03	53.28±1.07	37.86±0.03	44.01±1.49	33.74±0.06
MentorNet	54.23±1.27	47.13±0.07	48.23±1.55	41.63±0.05	37.45±2.45	34.49±0.07
Co-teaching	56.44±0.95	49.84±0.05	51.11±0.77	44.66±0.03	41.26±0.74	38.11±0.04
Co-teaching+	53.51±0.99	51.46±0.10	47.27±0.29	44.20±0.11	43.66±1.28	37.89±0.25
JoCoR	57.39±1.04	56.93±0.05	51.21±1.28	49.52±0.06	40.68±1.41	38.10±0.16
PRL	<b>59.63±0.89</b>	53.56±0.16	<b>56.69±0.79</b>	50.89±0.11	48.43±1.01	43.50±0.15
S2E	57.22±0.64	57.19±0.02	50.58±0.88	50.42±0.05	46.35±1.03	46.21±0.05
S2E (Cubic)	57.86±0.52	<b>57.66±0.05</b>	54.79±0.31	<b>54.71±0.05</b>	<b>49.62±1.14</b>	<b>49.39±0.11</b>

Compared methods

(i) MentorNet (Jiang et al., 2018)

(ii) Co-teaching (Han et al., 2018)

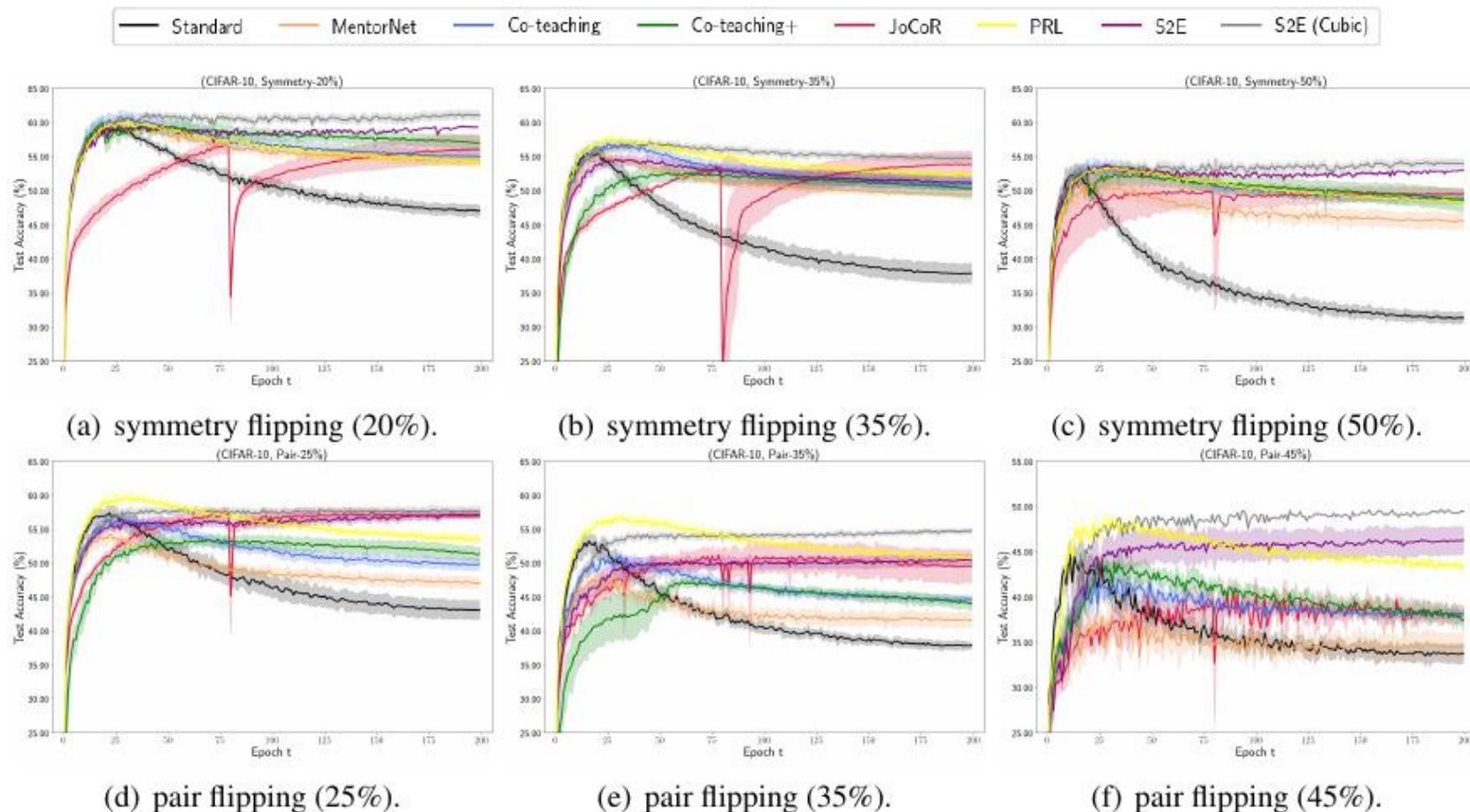
(iii) Co-teaching+ (Yu et al., 2019)

(iv) JoCoR (Wei et al., 2020); and

(v) PRL (Liu et al., 2021).

Combine other techniques with sample selection.

# Experiments – Overall performance

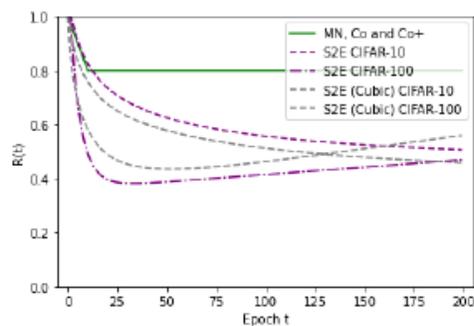


Demonstrate the huge potential of the small loss criteria that may be overlooked by simply using predefined schedules.

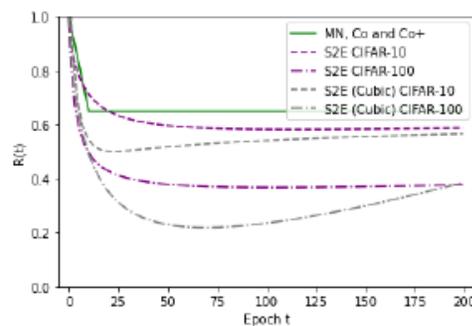
# Experiments – Searched $R(t)$

Our searched  $R(t)$

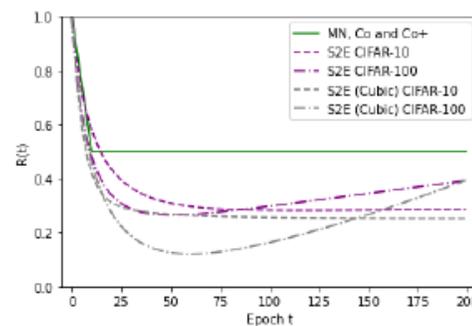
- more flexible



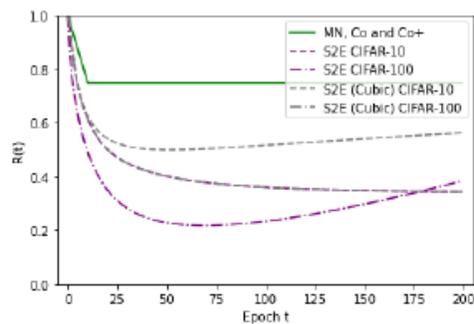
(a) symmetry flipping (20%).



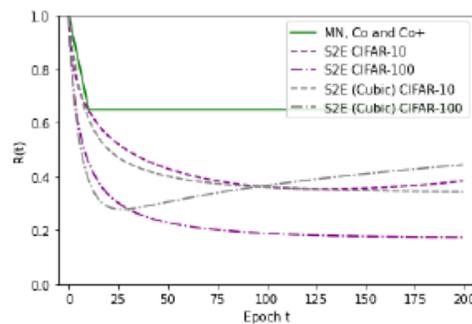
(b) symmetric flipping (35%).



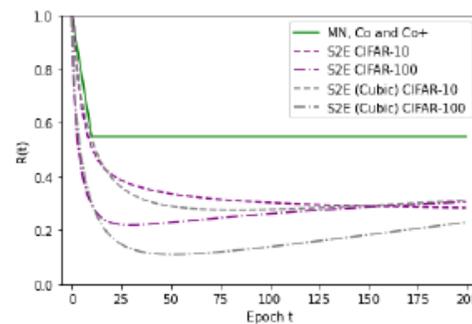
(c) symmetry flipping (50%).



(d) pair flipping (25%).



(e) pair flipping (35%).



(f) pair flipping (45%).

Figure 12:  $R(\cdot)$  obtained by S2E and S2E (Cubic). We also include the  $R(t)$  used in *MentorNet* (MN), *Co-teaching* (Co) and *Co-teaching+* (Co+) for comparison.

# Experiments – Label precision

Our searched  $R(t)$

- cleaner training set

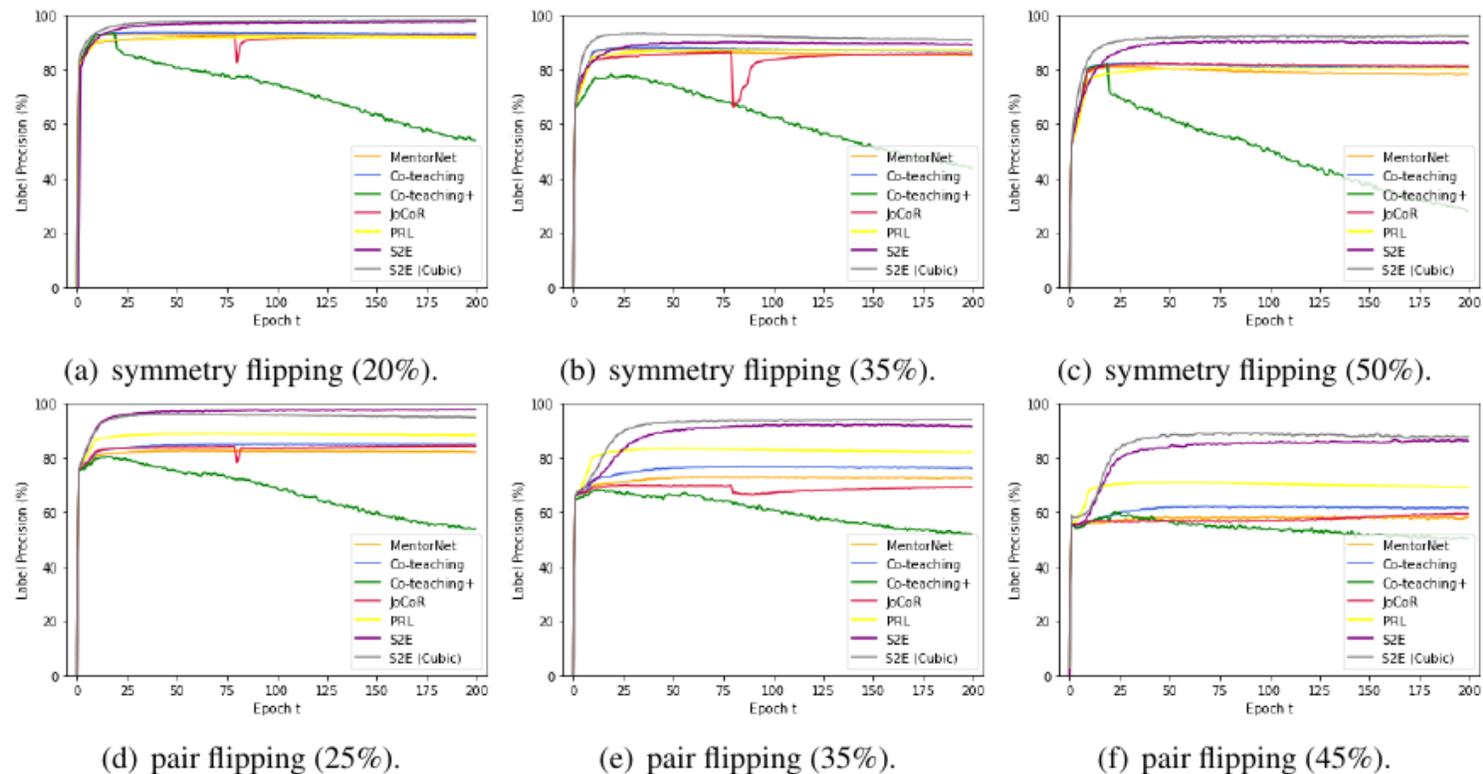
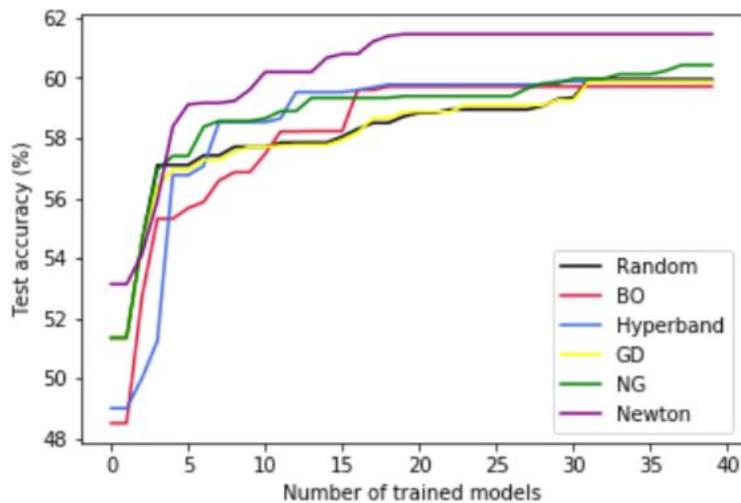


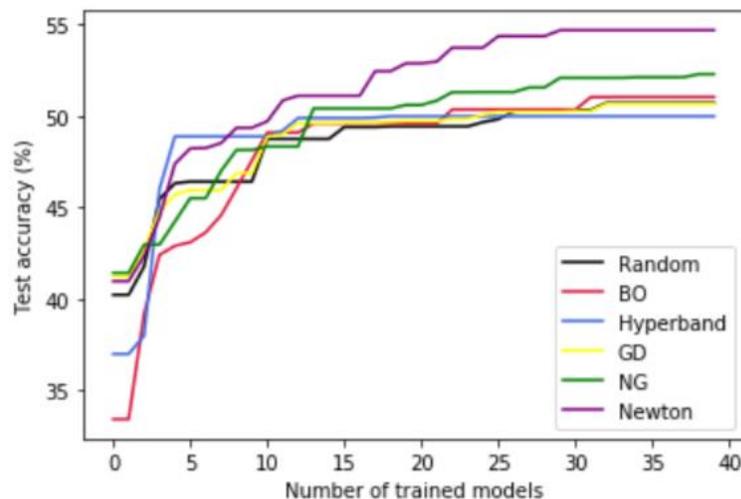
Figure 10: Label precision of *MentorNet*, *Co-teaching*, *Co-teaching+* and *SZE* on CIFAR-10.

# Experiments – Search Algorithm

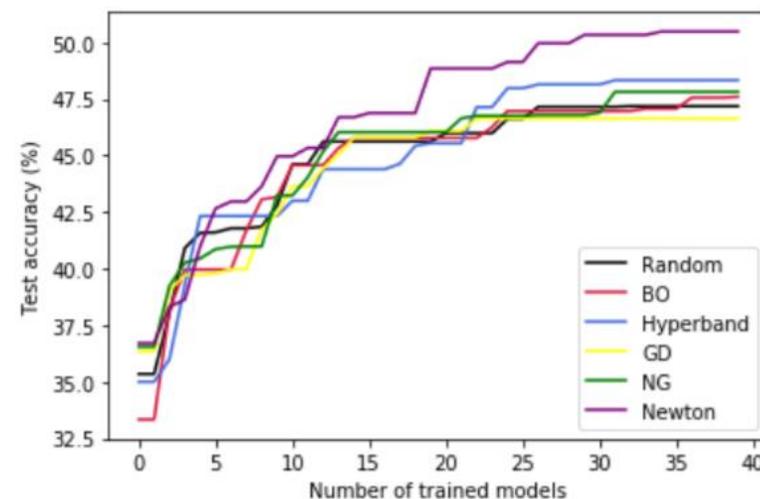
- Search algorithm:
  - much more efficient



(a) symmetry flipping (20%).



(b) symmetry flipping (50%).



(c) pair flipping (45%).

Figure 6. Search efficiency of S2E and the other search algorithms.

# Experiments – Overall performance (semi)

Table 7: Testing accuracy (in %) on CIFAR-100. The term “early” means highest testing accuracy, and “average” means the averaged performance over the last ten epochs.

noise	symmetric 20%		symmetric 35%		symmetric 50%	
	early	average	early	average	early	average
Meta-Weight-Net	58.92±0.25	57.67±0.13	50.77±0.37	39.36±0.13	42.54±0.45	29.83±0.09
DivideMix	63.04±0.48	62.76±0.32	<u>61.69±0.69</u>	<u>61.32±0.14</u>	58.17±0.43	57.99±0.30
ELR+	61.48±0.35	61.05±0.15	58.71±0.35	58.05±0.11	53.68±0.43	53.27±0.26
CDR	51.69±0.23	42.51±0.15	47.29±0.35	35.57±0.16	41.71±0.79	29.61±0.11
Class2Simi	53.59±1.22	51.04±0.31	50.48±1.03	47.03±0.23	45.87±1.15	43.49±0.75
S2E (Semi)	<u>64.08±0.18</u>	<u>63.96±0.12</u>	<b>62.64±0.26</b>	<b>62.25±0.20</b>	<u>59.23±0.45</u>	<u>59.08±0.21</u>
S2E (Cubic, semi)	<b>64.32±0.22</b>	<b>64.17±0.09</b>	<b>62.69±0.14</b>	<b>62.38±0.11</b>	<b>59.94±0.33</b>	<b>59.75±0.17</b>

noise	pairflip 25%		pairflip 35%		pairflip 45%	
	early	average	early	average	early	average
Meta-Weight-Net	48.75±0.69	44.12±0.16	42.00±0.48	38.76±0.12	32.80±0.41	31.10±0.14
DivideMix	<u>61.55±0.54</u>	<u>61.16±0.20</u>	53.18±0.33	52.72±0.31	38.51±0.37	38.22±0.14
ELR+	59.15±0.77	58.83±0.19	<u>54.07±0.37</u>	<u>53.80±0.14</u>	<b>42.98±0.51</b>	<b>42.14±0.12</b>
CDR	45.76±0.39	41.39±0.20	38.94±0.55	35.45±0.21	30.66±0.63	28.98±0.20
Class2Simi	46.40±0.88	42.82±0.70	39.38±1.29	36.31±0.63	30.64±1.32	29.74±0.57
S2E (Semi)	<u>61.79±0.32</u>	<u>61.38±0.15</u>	53.29±0.15	52.89±0.20	<u>39.37±0.27</u>	39.19±0.13
S2E (Cubic, semi)	<b>62.24±0.30</b>	<b>61.77±0.16</b>	<b>54.51±0.19</b>	<b>54.15±0.21</b>	<u>39.78±0.25</u>	<u>39.66±0.13</u>

S2E (Semi) and S2E (Cubic, semi) with the

- (i) Meta-Weight-Net (Shu et al., 2019);
- (ii) DivideMix (Li et al., 2020);
- (iii) ELR+ (Liu et al., 2020);
- (iv) CDR (Xia et al., 2021); and
- (v) Class2Simi (Wu et al., 2021).

Take noisy instance as semi-supervised samples.

# Experiments – Overall performance (semi)

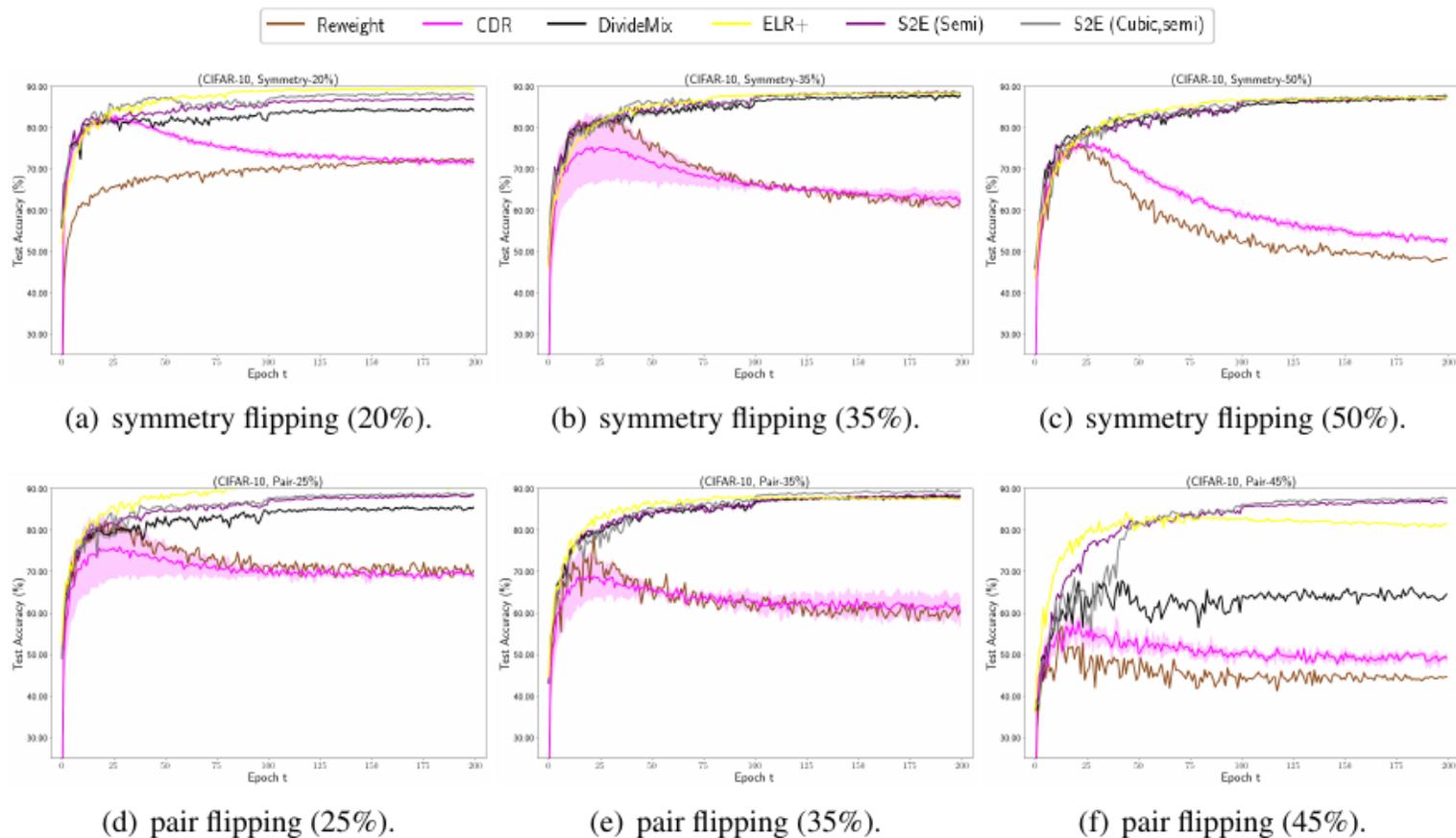


Figure 13: Testing accuracies (mean and standard deviation) on CIFAR-10.

S2E (Semi) and S2E (Cubic, semi) with the

- (i) Meta-Weight-Net (Shu et al., 2019);
- (ii) DivideMix (Li et al., 2020);
- (iii) ELR+ (Liu et al., 2020);
- (iv) CDR (Xia et al., 2021); and
- (v) Class2Simi (Wu et al., 2021).

Take noisy instance as semi-supervised samples.

# Sample Selection for NNL – Short Summary



- Noisy label learning problem is important
- Small-loss based method is popular and empirical work well
  - Co-teaching is an exemplar work with many variants
  - Design sample selection rule is hard
- AutoML is a promising way to design sample selection rule
  - Good search space relies on memorization effect
  - Reduce model training times is important to reduce search cost

# Outline

1. What is Automated Machine Learning (AutoML)?
2. Sample Selection for Learning with Noisy Labels (LNL)
3. Future Works & Summary

# Future Works & Summary

AutoML is a meta-approach to

- improve learning performance
- understand domain information at a higher level

Your next work can be on “what else can be searched in NNL”.

- Robust loss functions is an example

Seek more opportunities from other tutor’s slides!

- Take S2E as an example.



Thanks!