

Learning with Noisy Supervision

Part IV. Automated Learning from Noisy Labels (LNL)

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Outline

1. What is Automated Machine Learning (AutoML)?
 - What is Machine Learning?
 - What is Automated Machine Learning (AutoML)?
 - How to Use AutoML Techniques
2. Sample Selection for Learning with Noisy Labels (LNL)
3. Future Works & Summary

What is Machine Learning (ML)?

Applications



Search Engine
Recommender Systems
Loss Assessment

Image Classification

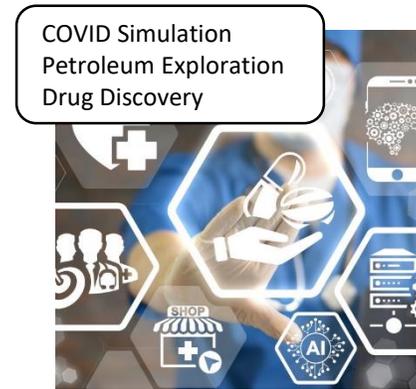
Predict the class of the object



Security Monitoring
Bio-payment
Flow Statistics

Face Recognition

Who is the person



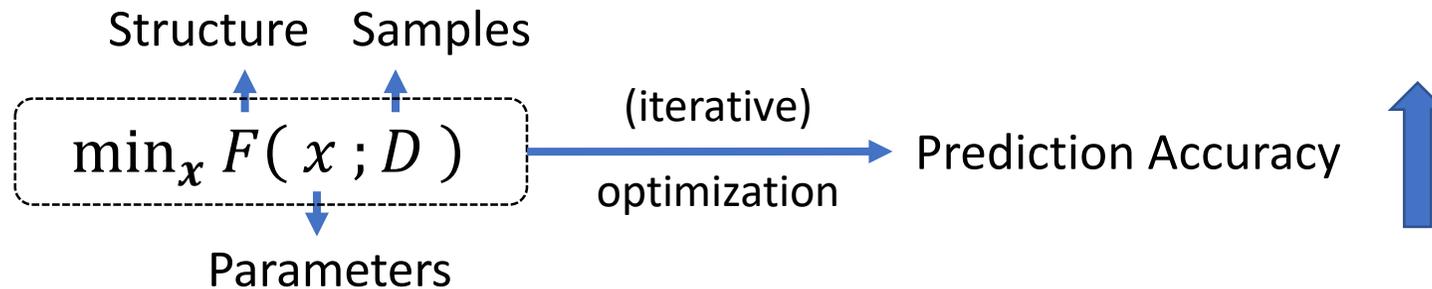
COVID Simulation
Petroleum Exploration
Drug Discovery

Drug Design

Learn to make decisions

Better Performance
Higher Efficiency

Definition



[1]. Machine Learning, Tom Mitchell, McGraw Hill, 1997.
 [2]. 周志华 著. 机器学习, 北京: 清华大学出版社, 2016年

ML = Data + Knowledge

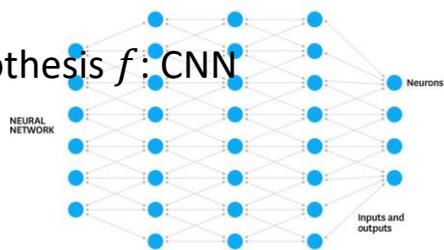
Image Classification



Optimization



Hypothesis f : CNN

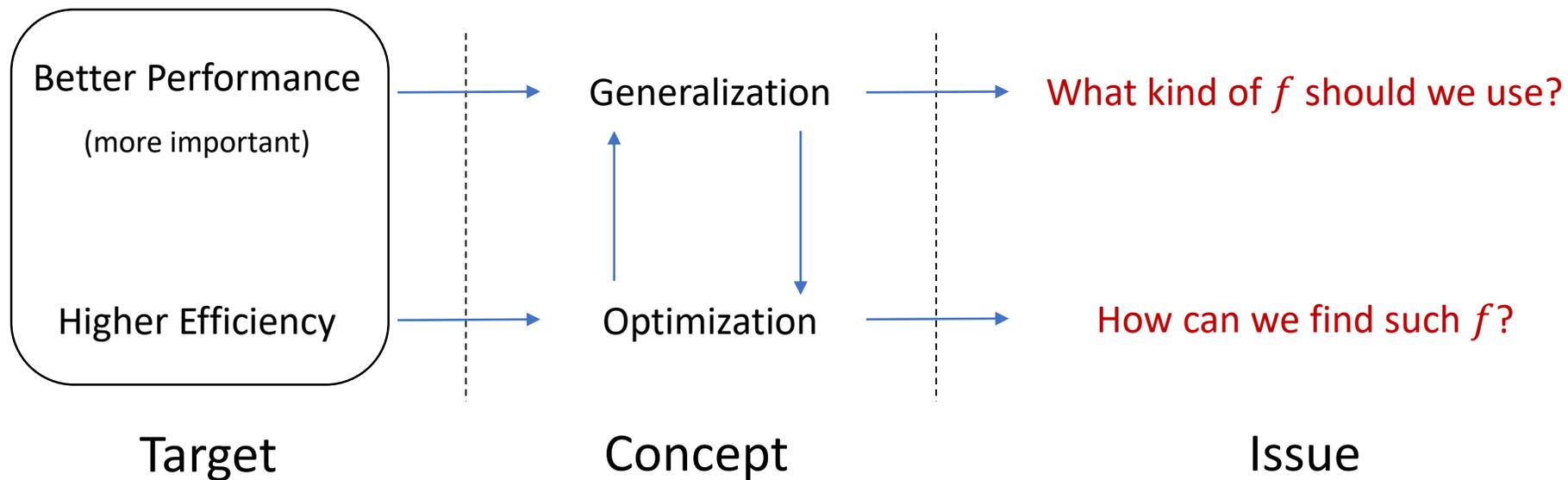


Generalization



Accuracy

Design a **hypothesis (function) f** to perform the learning task



Not everything
can be learnt

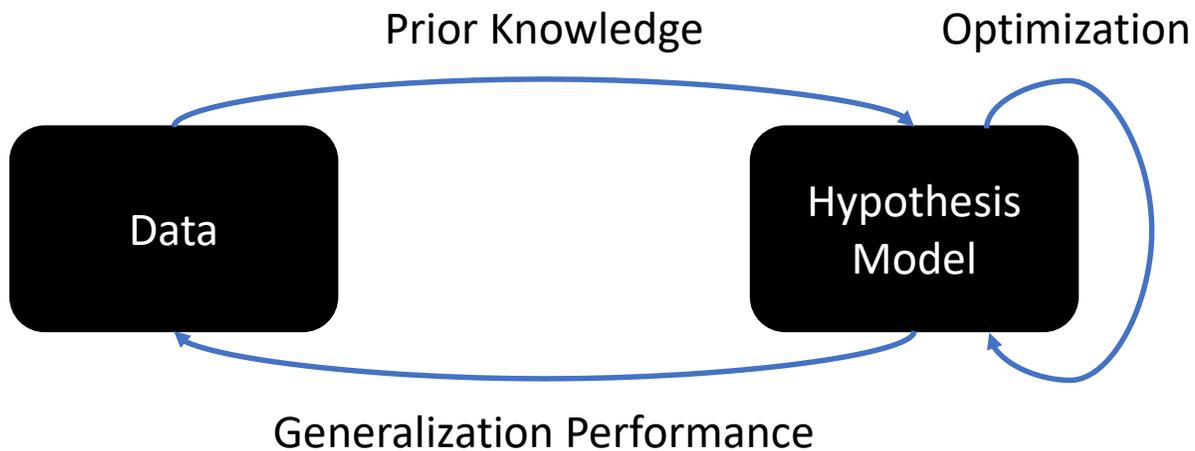
PAC-Learning (Definition 2.3 in [1]): What kind of problems can be solved in polynomial time

No Free Lunch Theorem (Appendix B [2]): No single algorithm can be good on all problems

[1]. M. Mohri, A. Rostamizadeh, A. Talwalkar. Foundations of machine learning. 2018

[2]. O. Bousquet, et.al. Introduction to Statistical Learning Theory. 2016

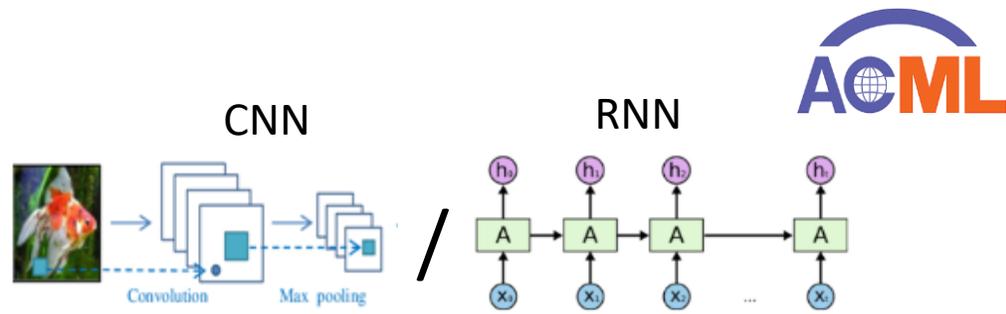
How to use ML Well?



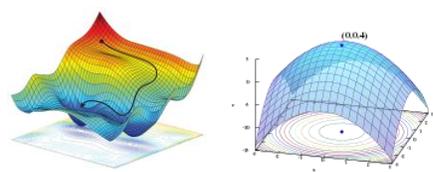
The Advancement of Learning

- An iteration between theory and practice
- A feedback loop

Better understanding of prior knowledge → Better hypothesis → Better generalization performance



Generalization: What kind of f should we use?



SGD v.s. Adagrad^[1]

Optimization: How can we find such f ?

Prior knowledge



“All models are wrong, but some are useful”^[2]

[1]. Image Source: A. Amini et al. “[Spatial Uncertainty Sampling for End-to-End Control](#)”. NeurIPS Bayesian Deep Learning 2018
 [2] G. Box, Science and statistics, JASA 1976

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Simple Example – Tune hyper-parameter

Bi-level optimization

$$\max_{\lambda} \sum_j h(x_j; w^*) \quad \text{s.t.} \quad w^* = \min_w \sum_i f(x_i; w) + \lambda \|w\|_1$$

Validation Performance

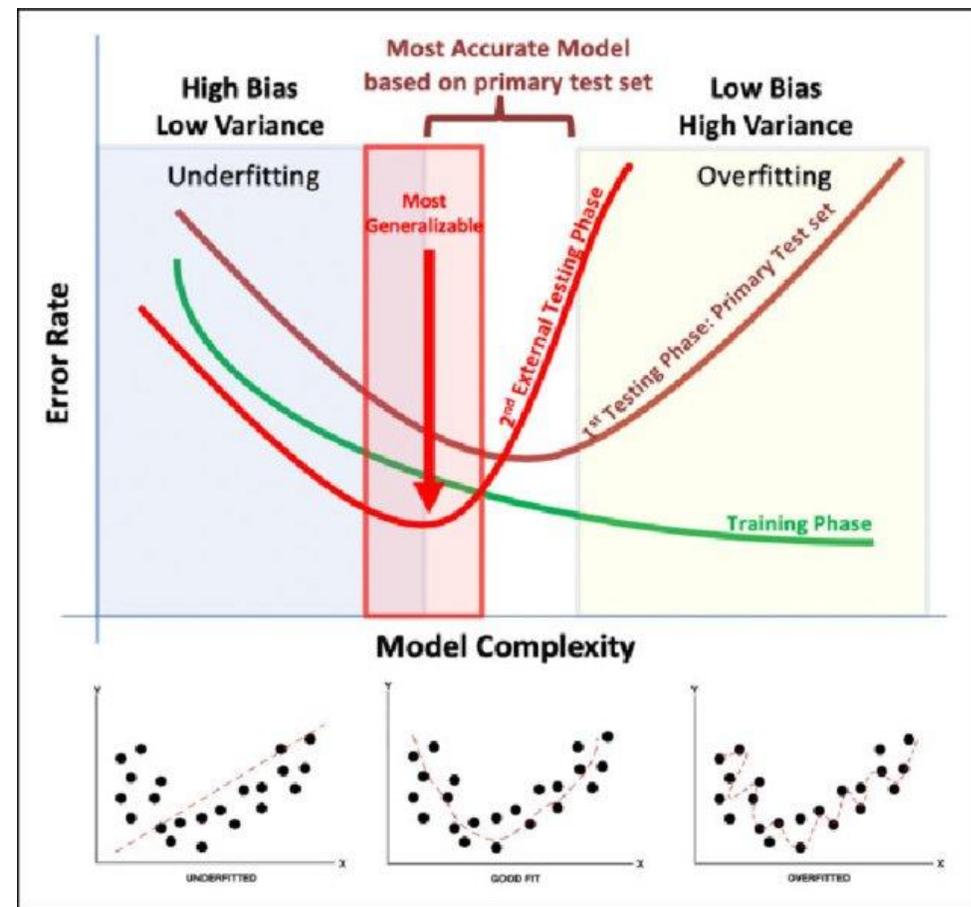
Validation Performance

Hyper-parameter

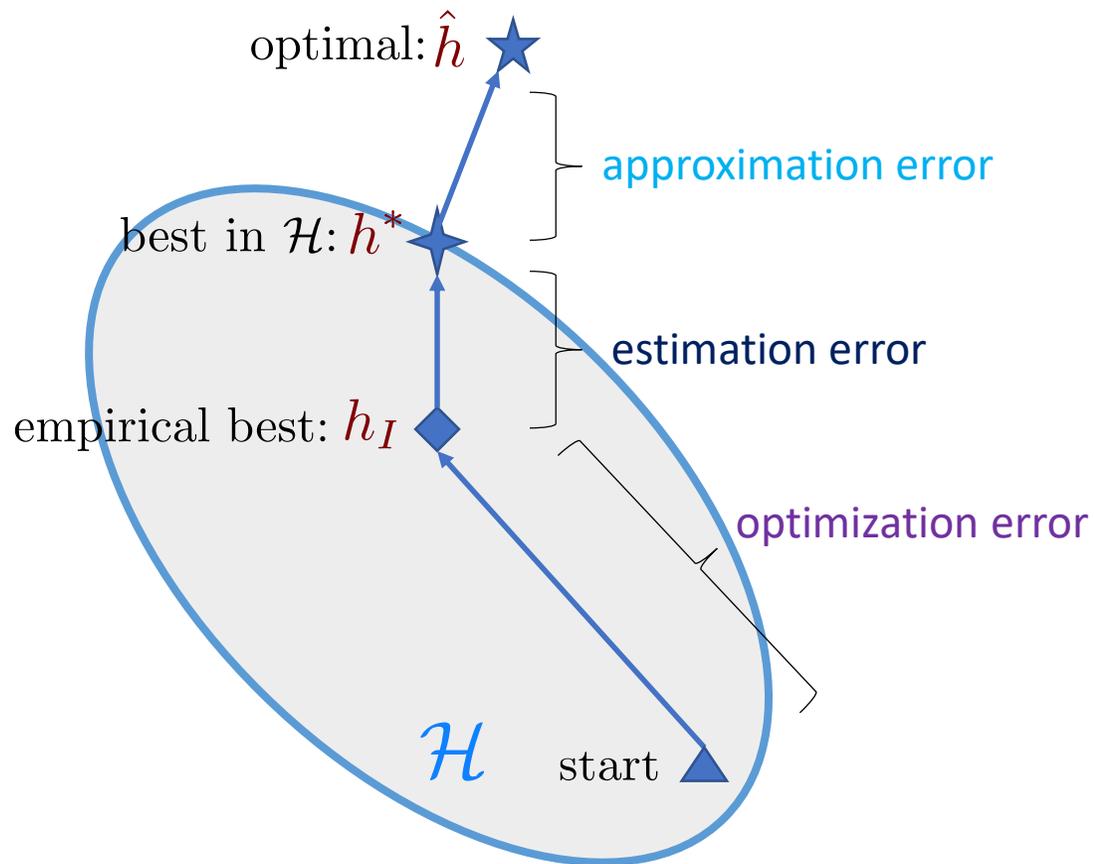
$$\min_w \sum_i f(x_i; w) + \lambda \|w\|_1$$

Training objective

- Large λ leads to sparse w^*
- Grid search: enumerating $\lambda \in \{1, 2, 4, 8, \dots\}$



Mach. Learn – Error decomposition



Total error in machine learning

- Approximation error
 - Which classifier to be used
 - What are their hyper-parameters
 - Distribution changes

- Estimation error
 - Finite samples
 - Regularization hyper-parameter
- Reduce
 $\min_w \sum_i f(x_i; w) + \lambda \|w\|_1$

- Optimization error
 - Which algorithm to be used
 - How to tune its step-size

Look Inside Error Decomposition

Automatically find h^* by bi-level optimization

$$\max_{\lambda} \sum_j h(x_j; w^*) \quad \text{s.t.} \quad w^* = \min_w \sum_i f(x_i; w) + \lambda \|w\|_1$$

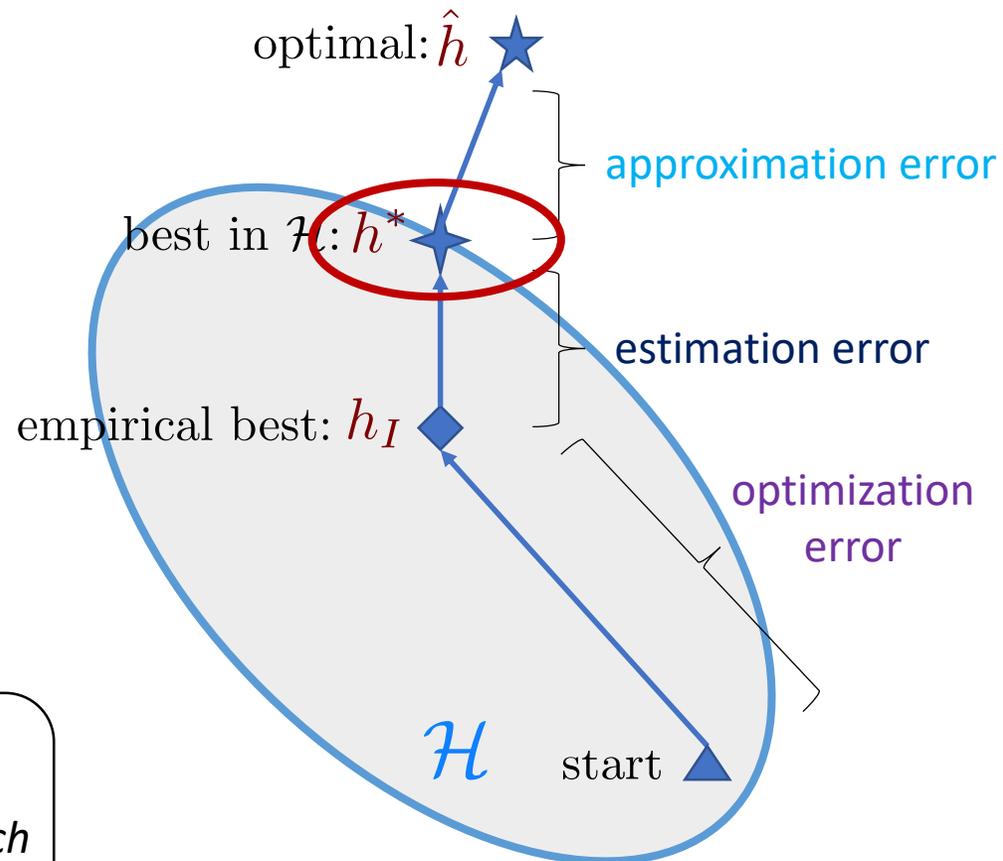
Validation
Performance

Training
objective

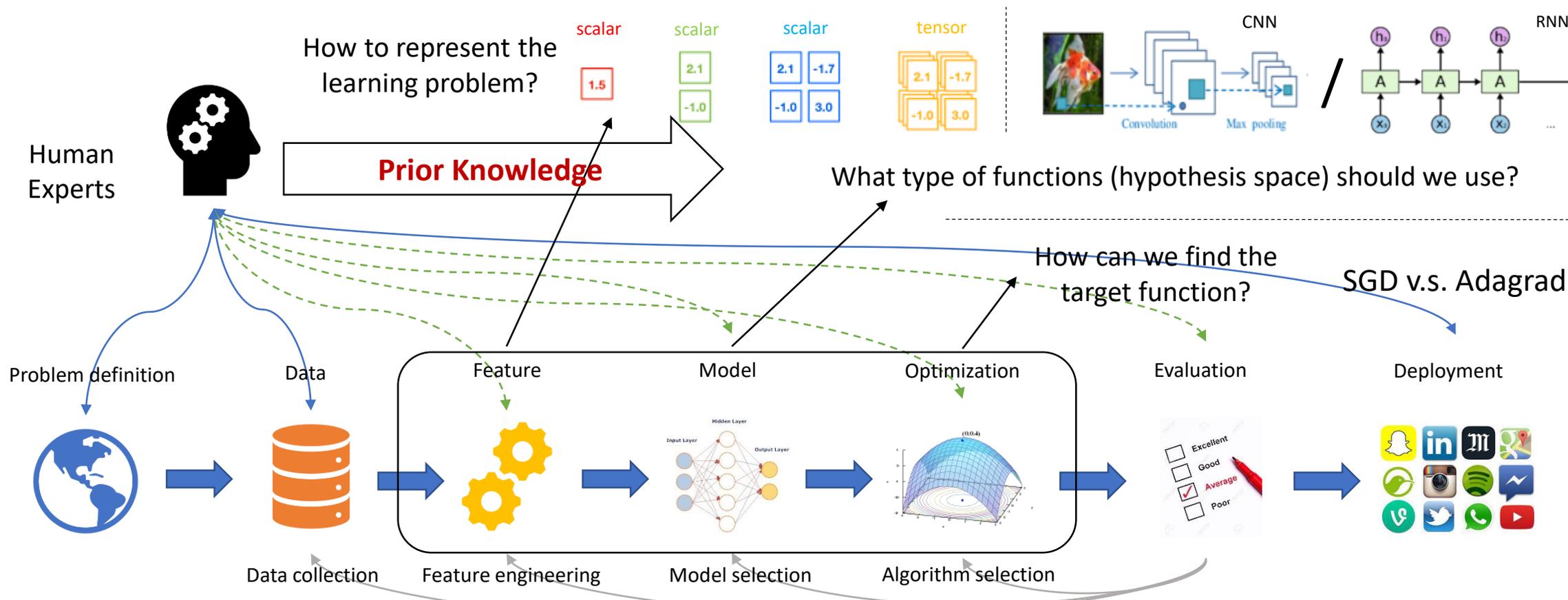
How to further improve the performance in an automatic manner (i.e., **reduce the approximation error**)?

- Feature can be weak → *Automatic feature engineering*
- Linear predictor can be too restrictive → *Neural architecture search*
- Grid search can be slow → *Search in a supernet*

AutoML



What is AutoML – Practical Viewpoint



Parameterize **(low-level) prior knowledge** in the usage and design of machine learning

- As a consequence
- Human participations can be naturally replaced by computation power
 - total error of machine learning can be reduced (generalization can be improved)

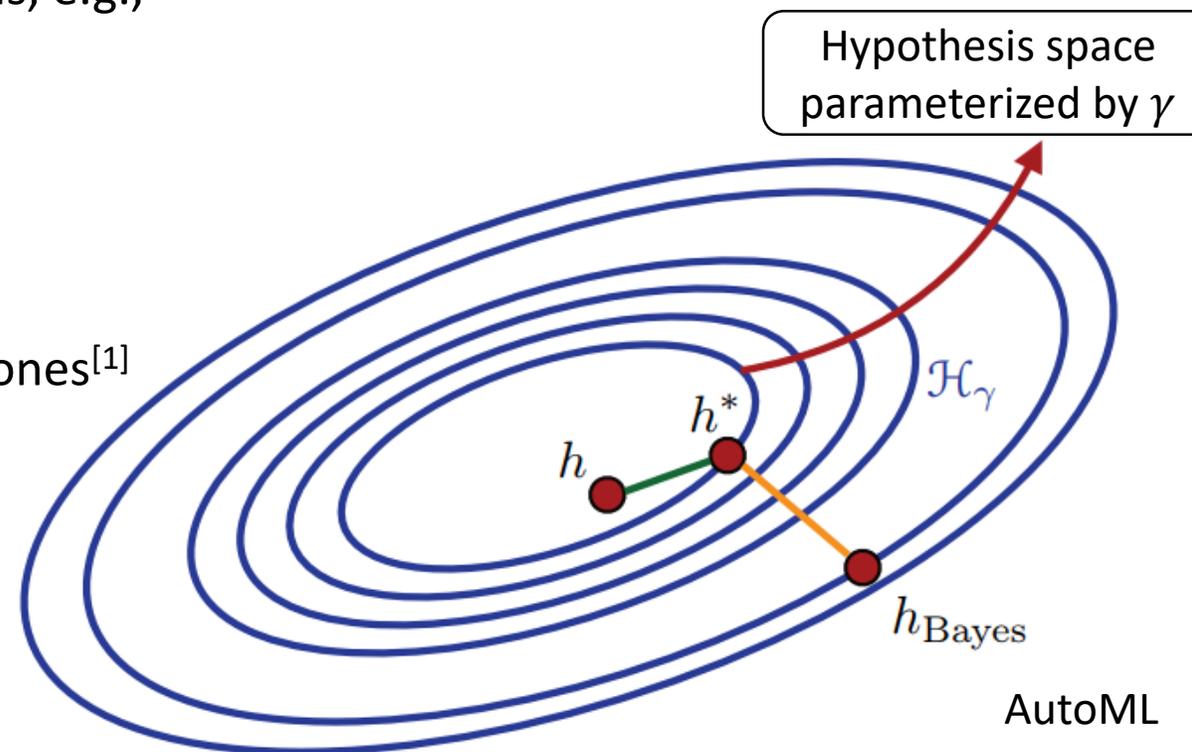
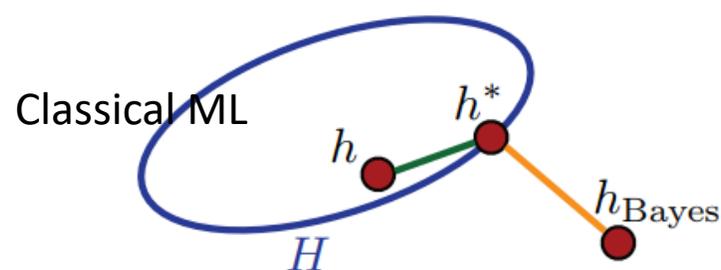
What is AutoML – Generalization Viewpoint

Parameterized the **prior knowledge** of learning methods, e.g.,

- minimize the total error
- reduce parameter numbers

Perform efficient search in the designed (new) space

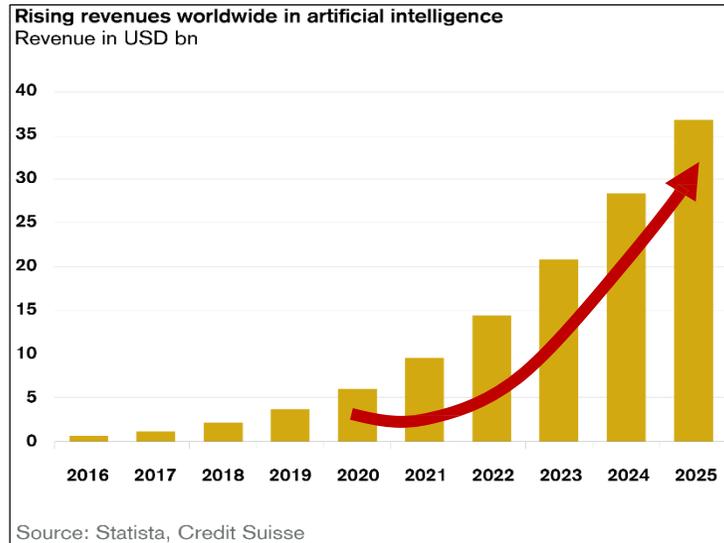
- combinatorial generalize new models from existing ones^[1]



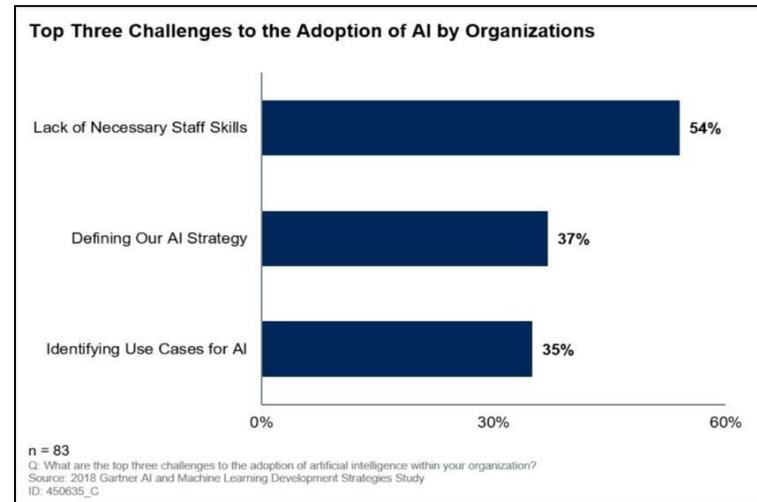
Parameterize **(low-level) prior knowledge** in the usage and design of machine learning

- As a consequence
- Human participations can be naturally replaced by computation power
 - **total error of machine learning can be reduced** (generalization can be improved)

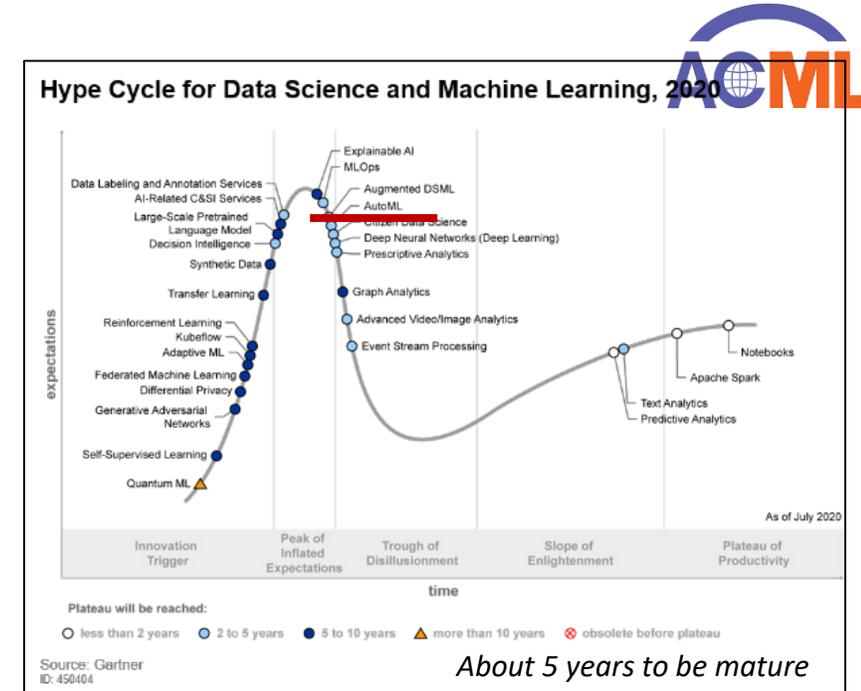
Why We need AutoML?



Investment in AI industry



Practical needs



Technical trends

- **Industry** – reduce the expense, increase usage coverage – huge **market value** [1]
- **Academy** – understanding data science on a higher level – great **intelligence value** [2,3]

[1]. Gartner: <https://www.forbes.com/sites/janakirammsv/2020/03/02/key-takeaways-from-the-gartner-magic-quadrant-for-ai-developer-services/#a95b99ee3e5e>

[2]. Y. Bengio: From System 1 Deep Learning to System 2 Deep Learning | NeurIPS 2019

[3]. F Hutter, L Kotthoff, J Vanschoren. Automated machine learning: methods, systems, challenges. Book 2019

Related Areas

Sub-areas

- Neural architecture search
- Hyper-parameter search
- Automated feature engineering
- Algorithms selection
- Model selection

Related areas

- Bi-level / Derivative-free optimization
 - Focus more on algorithm design
 - AutoML objective is one kind of objective where these algorithms can be applied
- Meta-learning
 - Focus on parameterize task distributions
 - Another kind of bi-level objective
 - Do not use validation set to update hyper-parameters

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How to use AutoML



1. Define an AutoML problem

- Derive a search space from **insights in specific domains**
- Search objective is usually validation performance
- Search constraint is usually resource budgets
- Training objective usually comes from classical learning models

$$\begin{aligned}
 &\text{Search Space} \rightarrow \min_{\lambda \in \mathcal{S}} M(F(w^*; \lambda), D_{\text{val}}) \leftarrow \text{Search Objective} \\
 &\text{s. t.} \left\{ \begin{aligned} &\min_w L(F(w; \lambda), D_{\text{tra}}) \leftarrow \text{Training Objective} \\ &G(\lambda) \leq C \leftarrow \text{Search Constraints} \end{aligned} \right.
 \end{aligned}$$

2. Design or select proper search algorithm

- **Reduce model training cost** (time to get w^*)

What is AutoML – Short Summary

- Exploring prior knowledge is important in machine learning
 - Cost time and critical to generalization performance
- AutoML attempts to parameterize low-level prior knowledge
 - Human participations can be naturally replaced by computation power
 - total error can be reduced (generalization can be improved)
- To use well AutoML techniques
 - Exploring high-level domain knowledge when defining the AutoML problem
 - Reducing model training cost when design search algorithm

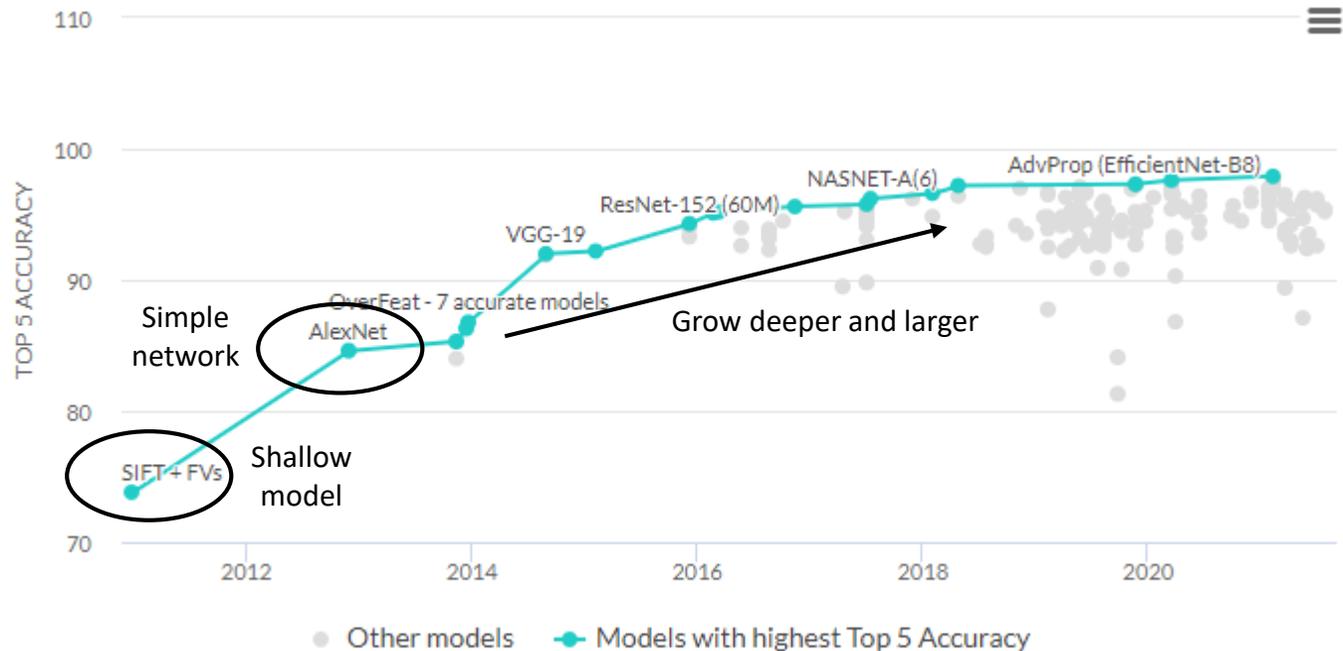
Outline

1. What is Automated Machine Learning (AutoML)?
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 - What are Small-loss Samples
 - Co-teaching, its Variants and Limitations
 - Design Sample Selection Criterion by AutoML
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Success of Deep Networks

IMAGENET

- 14197122 images
- 21841 classes indexed



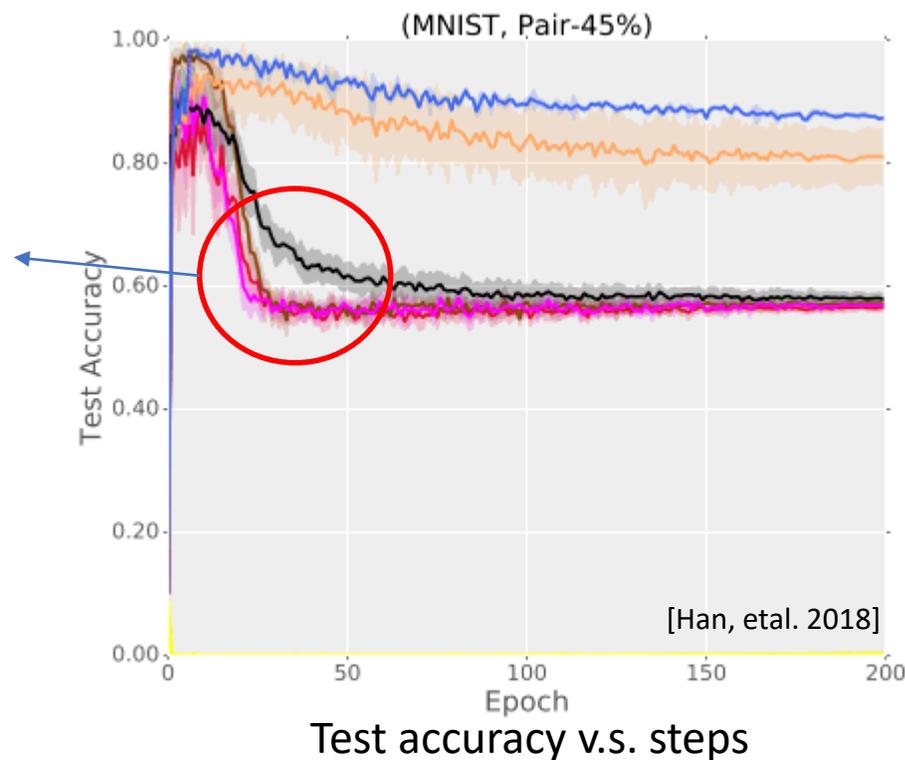
Big & High-quality data is the fuel

What is Special about Deep Networks?

Noisy labels



Standard CNN



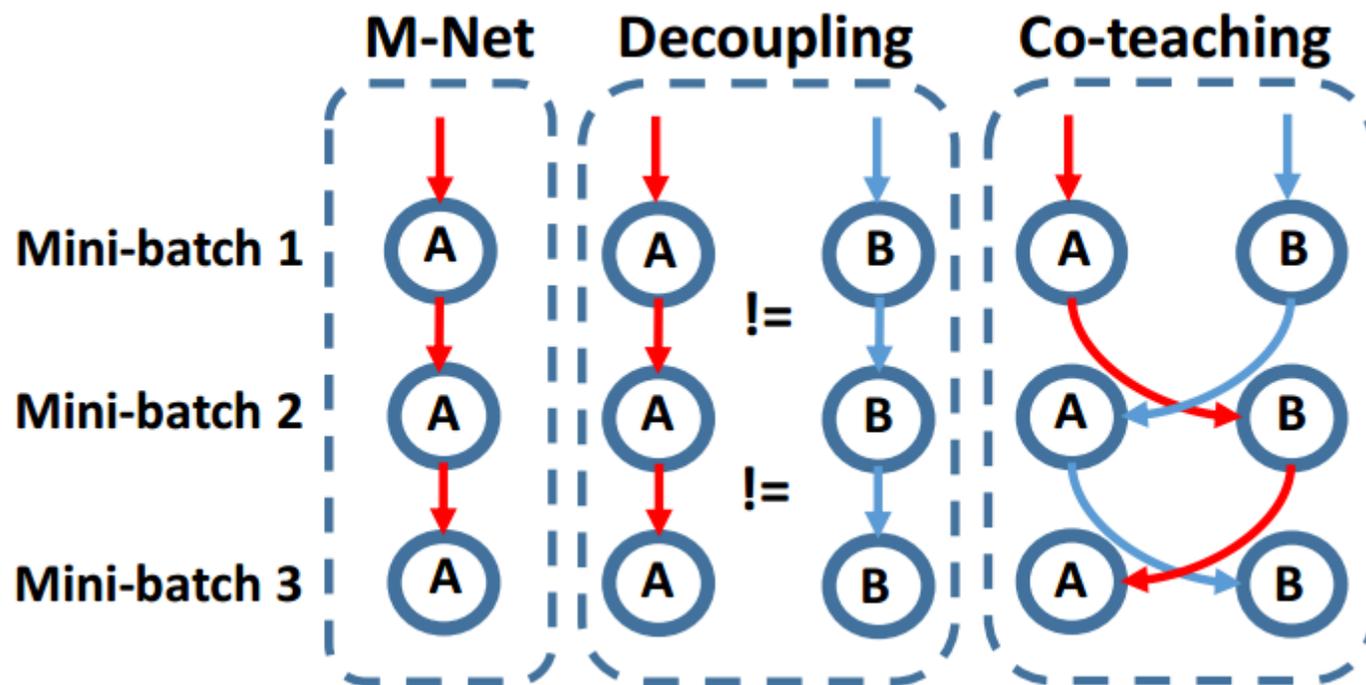
Memorization effect: **Learning** easy patterns **first**, then (totally) over-fit noisy training data. **Independent** with network types and structures.

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Co-teaching – Core idea

Exchange small loss in each mini-batch for two classifiers





Co-teaching – Implementations

Algorithm 1 Co-teaching Paradigm.

```

1: Input  $w_f$  and  $w_g$ , learning rate  $\eta$ , fixed  $\tau$ , epoch  $T_k$  and  $T_{\max}$ , iteration  $N_{\max}$ ;
for  $T = 1, 2, \dots, T_{\max}$  do
    2: Shuffle training set  $\mathcal{D}$ ; //noisy dataset
    for  $N = 1, \dots, N_{\max}$  do
        3: Draw mini-batch  $\bar{\mathcal{D}}$  from  $\mathcal{D}$ ;
        4: Sample  $\bar{\mathcal{D}}_f = \arg \min_{\bar{\mathcal{D}}} \ell(f, \bar{\mathcal{D}}, R(T))$ ; //sample  $R(T)\%$  small-loss instances
        5: Sample  $\bar{\mathcal{D}}_g = \arg \min_{\bar{\mathcal{D}}} \ell(g, \bar{\mathcal{D}}, R(T))$ ; //sample  $R(T)\%$  small-loss instances
        6: Update  $w_f = w_f - \eta \nabla f(\bar{\mathcal{D}}_g)$ ; //update  $w_f$  by  $\bar{\mathcal{D}}_g$ ;
        7: Update  $w_g = w_g - \eta \nabla g(\bar{\mathcal{D}}_f)$ ; //update  $w_g$  by  $\bar{\mathcal{D}}_f$ ;
    end
    8: Update  $R(T) = 1 - \min \left\{ \frac{T}{T_k} \tau, \tau \right\}$ ;
end
9: Output  $w_f$  and  $w_g$ 

```

exchange small loss samples

- Change the procedures in SGD algorithm

Co-teaching – Selection rule

Algorithm 1 Co-teaching Paradigm.

1: **Input** w_f and w_g , learning rate η , fixed τ , epoch T_k and T_{\max} , iteration N_{\max} ;

for $T = 1, 2, \dots, T_{\max}$ **do**

2: **Shuffle** training set \mathcal{D} ;

for $N = 1, \dots, N_{\max}$ **do**

3: **Draw** mini-batch $\bar{\mathcal{D}}$ from \mathcal{D} ;

4: **Sample** $\bar{\mathcal{D}}_f = \arg \min_{\bar{\mathcal{D}}} \ell(f, \bar{\mathcal{D}}, R(T))$;

//sample $R(T)\%$ sm

5: **Sample** $\bar{\mathcal{D}}_g = \arg \min_{\bar{\mathcal{D}}} \ell(g, \bar{\mathcal{D}}, R(T))$;

//sample $R(T)\%$ sm

6: **Update** $w_f = w_f - \eta \nabla f(\bar{\mathcal{D}}_g)$;

7: **Update** $w_g = w_g - \eta \nabla g(\bar{\mathcal{D}}_f)$;

end

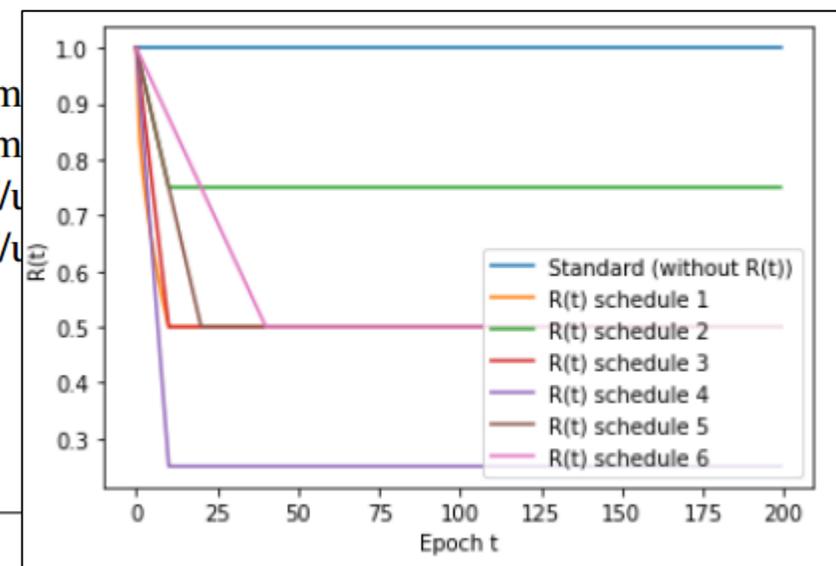
8: **Update** $R(T) = 1 - \min \left\{ \frac{T}{T_k} \tau, \tau \right\}$;

How many samples
to be kept

end

9: **Output** w_f and w_g

//noisy dataset

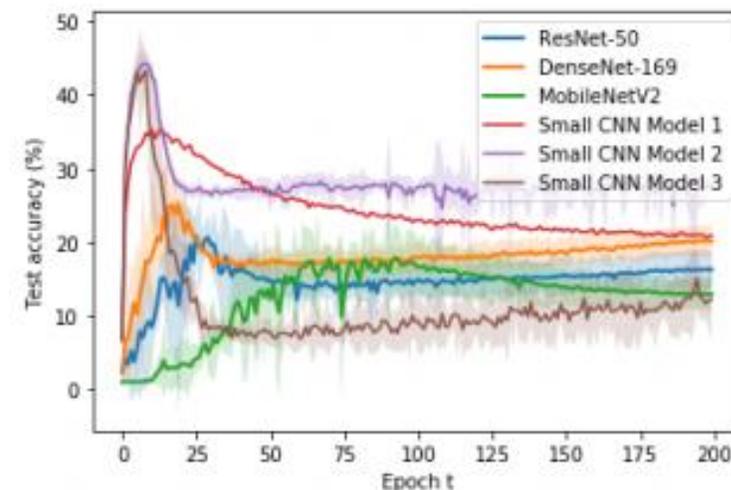


$$R(t) = 1 - \tau \cdot \min \left((t/t_k)^c, 1 \right),$$

Co-teaching – Selection rule

How many samples to be kept?

- During the **initial phase** when the learning curve rises, the deep network is plastic and can learn easy patterns. One can allow a **larger $R(t)$** as there is little risk of memorization.
- As **training proceeds** and the learning curve has peaked, the network starts to memorize and overfit the noisy samples. Hence, **$R(t)$ should then decrease.**



$$R(t) = 1 - \tau \cdot \min\left(\left(\frac{t}{t_k}\right)^c, 1\right),$$



Experiments – $R(T)$

		$c = 0.5$	$c = 1$	$c = 2$
Pair-45%	$T_k = 5$	75.56%±0.33%	87.59%±0.26%	87.54%±0.23%
	$T_k = 10$	88.43%±0.25%	87.56%±0.12%	87.93%±0.21%
	$T_k = 15$	88.37%±0.09%	87.29%±0.15%	88.09%±0.17%
Symmetry-50%	$T_k = 5$	91.75%±0.13%	91.75%±0.12%	92.20%±0.14%
	$T_k = 10$	91.70%±0.21%	91.55%±0.08%	91.27%±0.13%
	$T_k = 15$	91.74%±0.14%	91.20%±0.11%	91.38%±0.08%
Symmetry-20%	$T_k = 5$	97.05%±0.06%	97.10%±0.06%	97.41%±0.08%
	$T_k = 10$	97.33%±0.05%	96.97%±0.07%	97.48%±0.08%
	$T_k = 15$	97.41%±0.06%	97.25%±0.09%	97.51%±0.05%

- $R(T)$ and τ can influence the performance
- However, their sensitive is not high, and they can be easily set
- In previous experiments, we set $c = 1$ and $T_k = 10$

Co-teaching – Variants

1. Utilize unlabeled data using semi-supervised learning
 - Li et al., ICLR 2020, Liu et al., NeurIPS 2020.
2. Stronger rule to select small-loss samples
 - Yu et al., ICML 2019, Arazo et al., ICML 2019, Y. Kim et al. CVPR 2019
3. Learn soft instead of hard weights for samples
 - J. Shu et al. NeurIPS 2019, J. Lu et al. ICML 2020

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Search to Exploit Memorization Effect

- Key component to exploit memorization effect: $R(t)$
 - controls the percentage of small-loss samples
- Hard to set an appropriate $R(t)$
 - memorization effect is complex
 - depends on datasets, noise type, noise ratio, architecture, ...
- We are encouraged to apply AutoML to this problem
 - “search” an appropriate $R(t)$

How?

Q. Yao et.al. Searching to Exploit Memorization Effect in Learning from Corrupted Labels. ICML 2020

Some materials are still under construction of the journal version.

<https://github.com/AutoML-Research/S2E>

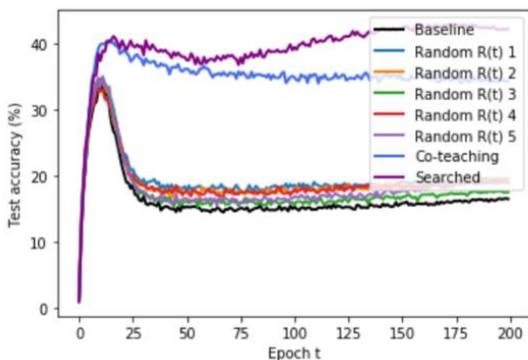
Message on using AutoML



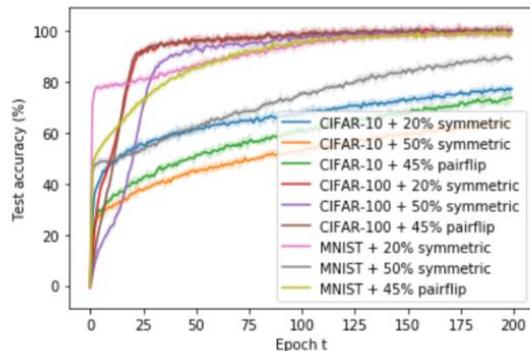
1. Define an AutoML problem from **insights in specific domains**
2. Design a search algorithm **reducing model training cost**

$$\begin{array}{l}
 \text{Search Space} \rightarrow \min_{\lambda \in \mathcal{S}} M(F(w^*; \lambda), D_{\text{val}}) \leftarrow \text{Search Objective} \\
 \text{s. t.} \left\{ \begin{array}{l} \min_w L(F(w; \lambda), D_{\text{tra}}) \leftarrow \text{Training Objective} \\ G(\lambda) \leq C \leftarrow \text{Search Constraints} \end{array} \right.
 \end{array}$$

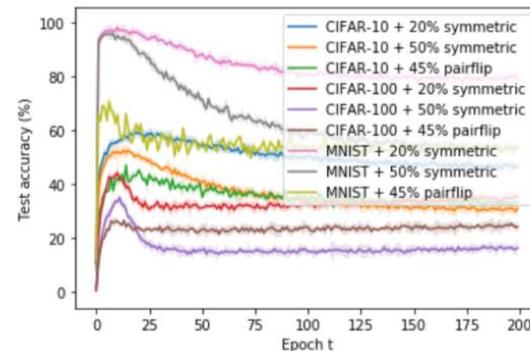
Revisit Memorization Effect



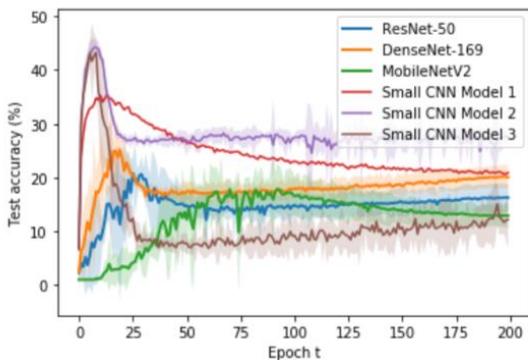
(a) Impact of $R(t)$.



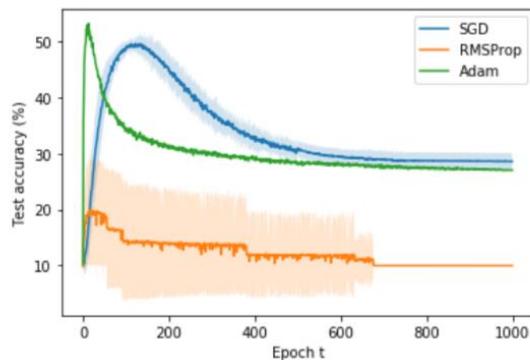
(b) Different data sets (training accuracy).



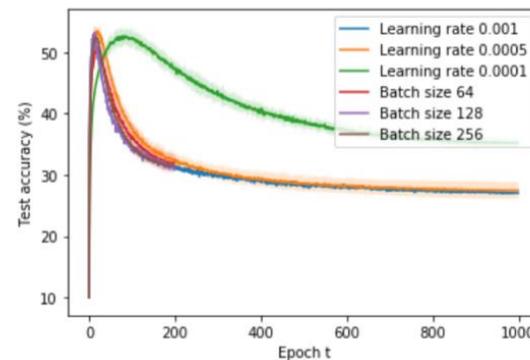
(c) Different data sets (testing accuracy).



(d) Different architectures.



(e) Different optimizers.



(f) Different optimizer settings.

Figure 1. Training and testing accuracies on CIFAR-10, CIFAR-100, and MNIST using various architectures, optimizers, and optimizer settings. The detailed setup is in Appendix A.3.

Derive a Search Space

- During the initial phase when the learning curve rises, the deep network is plastic and can learn easy patterns from the data. In this phase, one can allow a larger $R(t)$ as there is little risk of memorization. Hence, at time $t = 0$, we can set $R(0) = 1$ and the entire noisy data set is used.
- As training proceeds and the learning curve has peaked, the network starts to memorize and overfit the noisy samples. Hence, $R(t)$ should then decrease.
- Finally, as the network gets less plastic and in case $R(t)$ drops too much at the beginning, it may be useful to allow $R(t)$ to slowly increase so as to enable learning some complex patterns.

Table 1: The four basis functions used to define the search space in the experiments. Here, a_i 's are the hyperparameters.

$f_1(t; \mathbf{a})$	$e^{-a_2 t^{a_1}} + a_3 \left(\frac{t}{T}\right)^{a_4}$
$f_2(t; \mathbf{a})$	$e^{-a_2 t^{a_1}} + a_3 \frac{\log(1+t^{a_4})}{\log(1+T^{a_4})}$
$f_3(t; \mathbf{a})$	$\frac{1}{(1+a_2 t)^{a_1}} + a_3 \left(\frac{t}{T}\right)^{a_4}$
$f_4(t; \mathbf{a})$	$\frac{1}{(1+a_2 t)^{a_1}} + a_3 \frac{\log(1+t^{a_4})}{\log(1+T^{a_4})}$

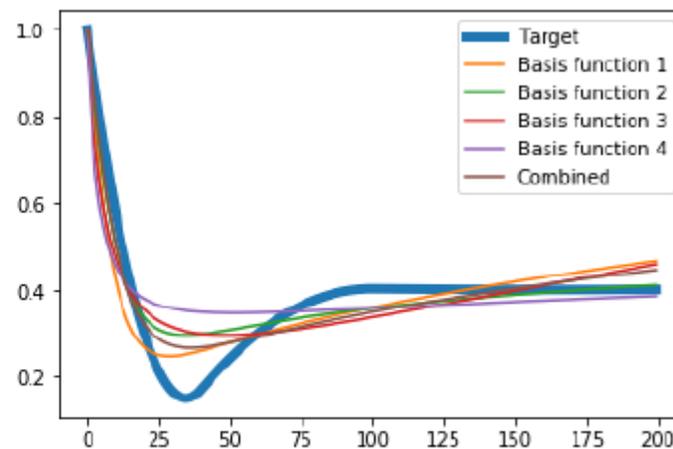


Figure 4: Plots of the basis functions in Table 1. An example $R(\cdot)$ to be learned is shown in blue.

Define an AutoML Problem

Bi-level objective

$$\bar{\theta} = \arg \min_{\theta} \mathcal{J}(\theta), \quad \text{s.t. } \bar{w}(R_x) = \arg \min_w \mathcal{L}_{\text{tr}}(w, R_x),$$

where

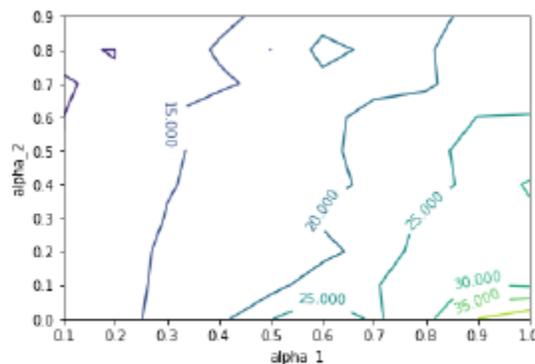
Search objective:
$$\mathcal{J}(\theta) \equiv \mathbb{E}_{x \sim p_{\theta}(x)} [\mathcal{L}_{\text{val}}(\bar{w}(R_x))] = \int_{x \in \mathcal{S}} \mathcal{L}_{\text{val}}(\bar{w}(R_x)) p_{\theta}(x) dx,$$

- $R(t)$ is complexly coupled with training process gradient w.r.t. $R(t)$ is hard to obtain
- **Stochastic relaxation** is used gradient is taken w.r.t θ instead of $R(t)$

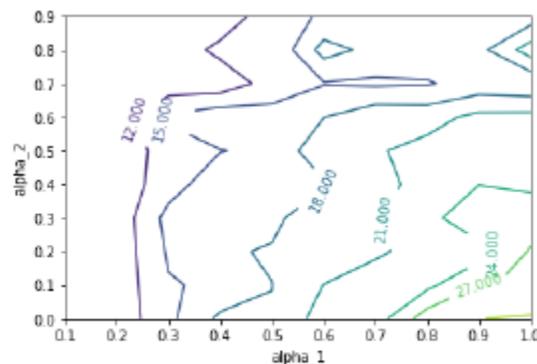
Search space:
$$R(t) \equiv \sum_{i=1}^k \alpha_i \cdot f^i(t; \beta^i) : \{\alpha, \{\beta^i\}\} \in \mathcal{S},$$

- $R(t)$ is derived based on memorization effect

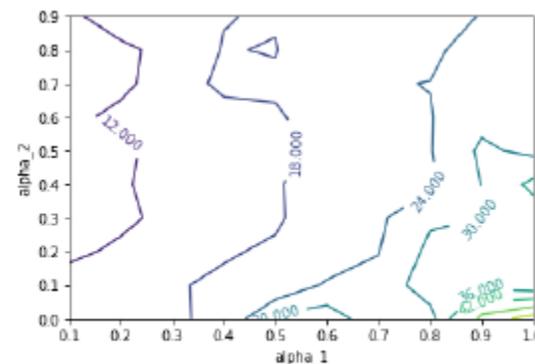
Visualization of Validation Surface



(a) CIFAR-10 symmetric 50%.



(b) CIFAR-10 pair flipping 45%.



(c) CIFAR-100 pair flipping 45%.

- under different datasets, noise ratios and noise types, the landscapes of validation accuracy of these different models are all very **complex**.
- it contains **bad local optimums** (in the middle of figure), which has much worse performance than the actual optimal (in the right-down corner)

Derive a Search Algorithm

The general idea is to introduce **Hessian matrix / cubic regularization** to solve stochastic bi-level objective

- Faster convergence \rightarrow reduce the number of updates on $\theta \rightarrow$ less time on model training

$$\bar{\theta} = \arg \min_{\theta} \mathcal{J}(\theta), \quad \text{s.t. } \bar{w}(R_x) = \arg \min_w \mathcal{L}_{\text{tr}}(w, R_x),$$

$$\text{Gradient } \nabla \mathcal{J}(\theta) = \int_{\mathbf{x} \in \mathcal{S}} \bar{f}(\mathbf{x}) \nabla p_{\theta}(\mathbf{x}) d\mathbf{x}$$

$$\text{Hessian } \mathbf{H}(\theta; \mathbf{x}) = \bar{f}(\mathbf{x}) (\nabla^2 \log p_{\theta}(\mathbf{x}) + \nabla \log p_{\theta}(\mathbf{x}) \nabla \log p_{\theta}(\mathbf{x})^{\top}).$$

Can be faster than first-order method in AutoML

Algorithm 2 *Search to Exploit (S2E)* algorithm for the minimization of the relaxed objective \mathcal{J} in (6).

- 1: Initialize $\theta^1 = \mathbf{1}$ so that $p_{\theta}(\mathbf{x})$ is uniform distribution.
 - 2: **for** $m = 1, \dots, M$ **do**
 - 3: **for** $k = 1, \dots, K$ **do**
 - 4: draw hyperparameter \mathbf{x} from distribution $p_{\theta^m}(\mathbf{x})$;
 - 5: using \mathbf{x} , run Algorithm 1 with $R(\cdot)$ in (4);
 - 6: **end for**
 - 7: use the K samples in steps 3-6 to approximate $\nabla \mathcal{J}(\theta^m)$ in (7) and $\nabla^2 \mathcal{J}(\theta^m)$ in Proposition 1;
 - 8: update θ^m by (8);
 - 9: **end for**
-

Experiments – Overall performance

Table 4: Testing accuracy (in %) on CIFAR-10. The term “early” means highest testing accuracy, and “average” means the averaged performance over the last ten epochs.

noise	symmetric 20%		symmetric 35%		symmetric 50%	
	early	average	early	average	early	average
Standard	59.18±0.58	47.12±0.05	55.55±0.85	37.86±0.03	52.23±1.32	32.75±0.07
MentorNet	59.74±0.88	54.36±0.05	55.13±0.47	49.47±0.05	51.08±1.06	46.98±0.07
Co-teaching	60.88±1.01	55.06±0.03	56.86±0.87	50.95±0.02	53.48±0.86	50.24±0.14
Co-teaching+	59.59±1.03	57.08±0.06	52.68±1.21	50.43±0.08	52.49±1.52	50.74±0.11
JoCoR	56.67±1.25	56.02±0.05	53.92±1.96	53.86±0.04	50.04±2.29	49.53±0.03
PRL	60.01±0.70	54.30±0.14	57.55±0.79	52.34±0.15	53.41±0.56	48.48±0.13
S2E	59.70±1.04	59.36±0.04	54.64±0.81	51.22±0.04	53.46±1.11	53.06±0.08
S2E (Cubic)	61.27±1.07	61.09±0.08	57.11±0.74	54.75±0.05	54.30±1.21	54.05±0.12

noise	pairflip 25%		pairflip 35%		pairflip 45%	
	early	average	early	average	early	average
Standard	57.44±1.22	43.11±0.03	53.28±1.07	37.86±0.03	44.01±1.49	33.74±0.06
MentorNet	54.23±1.27	47.13±0.07	48.23±1.55	41.63±0.05	37.45±2.45	34.49±0.07
Co-teaching	56.44±0.95	49.84±0.05	51.11±0.77	44.66±0.03	41.26±0.74	38.11±0.04
Co-teaching+	53.51±0.99	51.46±0.10	47.27±0.29	44.20±0.11	43.66±1.28	37.89±0.25
JoCoR	57.39±1.04	56.93±0.05	51.21±1.28	49.52±0.06	40.68±1.41	38.10±0.16
PRL	59.63±0.89	53.56±0.16	56.69±0.79	50.89±0.11	48.43±1.01	43.50±0.15
S2E	57.22±0.64	57.19±0.02	50.58±0.88	50.42±0.05	46.35±1.03	46.21±0.05
S2E (Cubic)	57.86±0.52	57.66±0.05	54.79±0.31	54.71±0.05	49.62±1.14	49.39±0.11

Compared methods

(i) MentorNet (Jiang et al., 2018)

(ii) Co-teaching (Han et al., 2018)

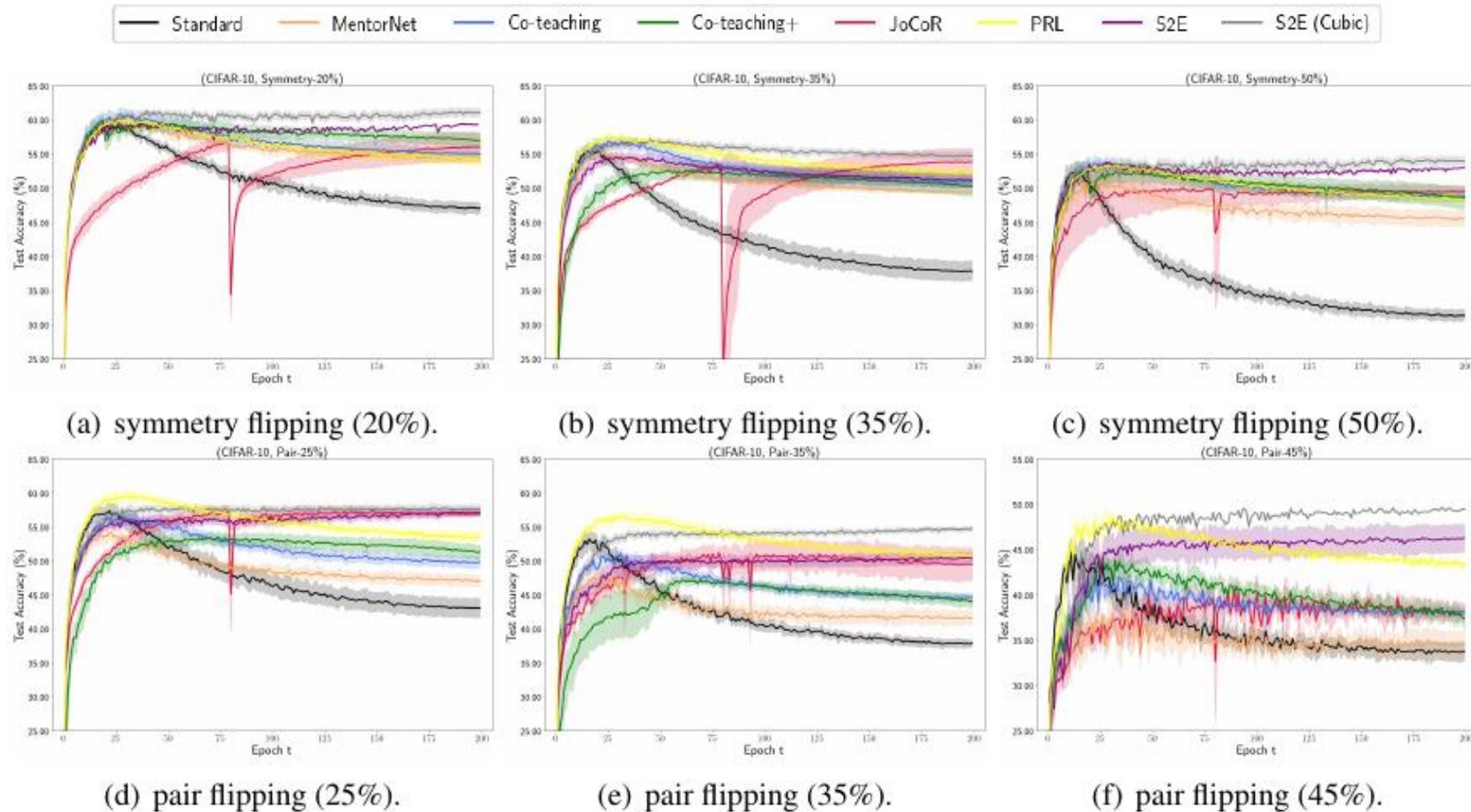
(iii) Co-teaching+ (Yu et al., 2019)

(iv) JoCoR (Wei et al., 2020); and

(v) PRL (Liu et al., 2021).

Combine other techniques with sample selection.

Experiments – Overall performance

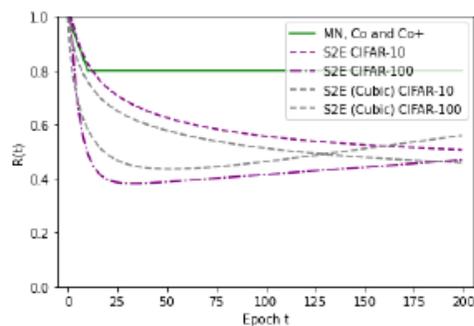


Demonstrate the huge potential of the small loss criteria that may be overlooked by simply using predefined schedules.

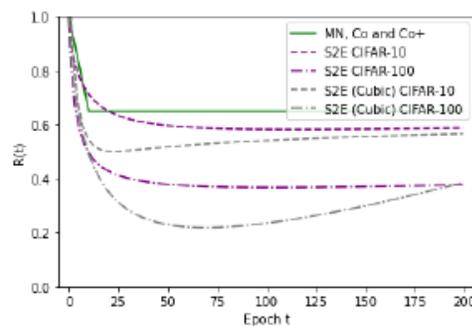
Experiments – Searched $R(t)$

Our searched $R(t)$

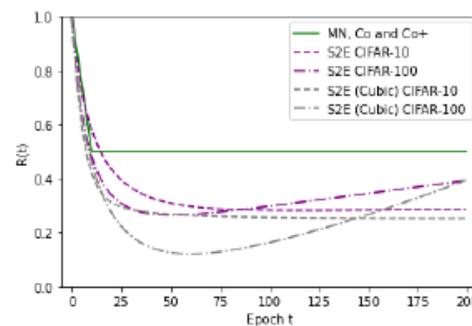
- more flexible



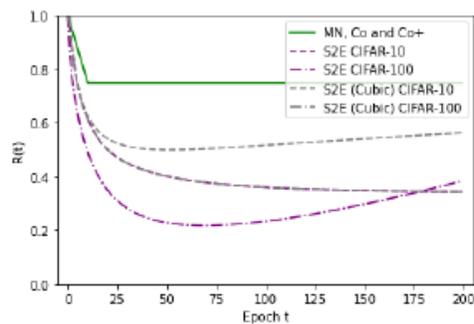
(a) symmetry flipping (20%).



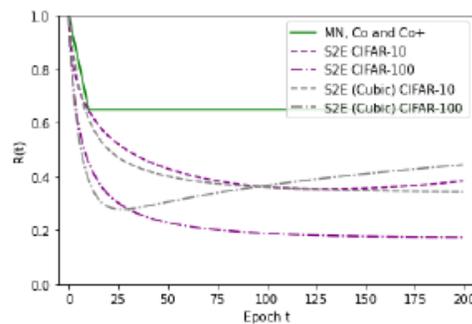
(b) symmetric flipping (35%).



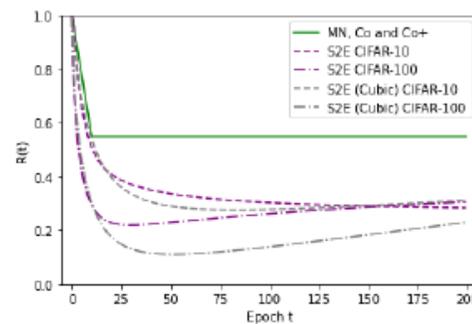
(c) symmetry flipping (50%).



(d) pair flipping (25%).



(e) pair flipping (35%).



(f) pair flipping (45%).

Figure 12: $R(\cdot)$ obtained by S2E and S2E (Cubic). We also include the $R(t)$ used in *MentorNet* (MN), *Co-teaching* (Co) and *Co-teaching+* (Co+) for comparison.

Experiments – Label precision

Our searched $R(t)$

- cleaner training set

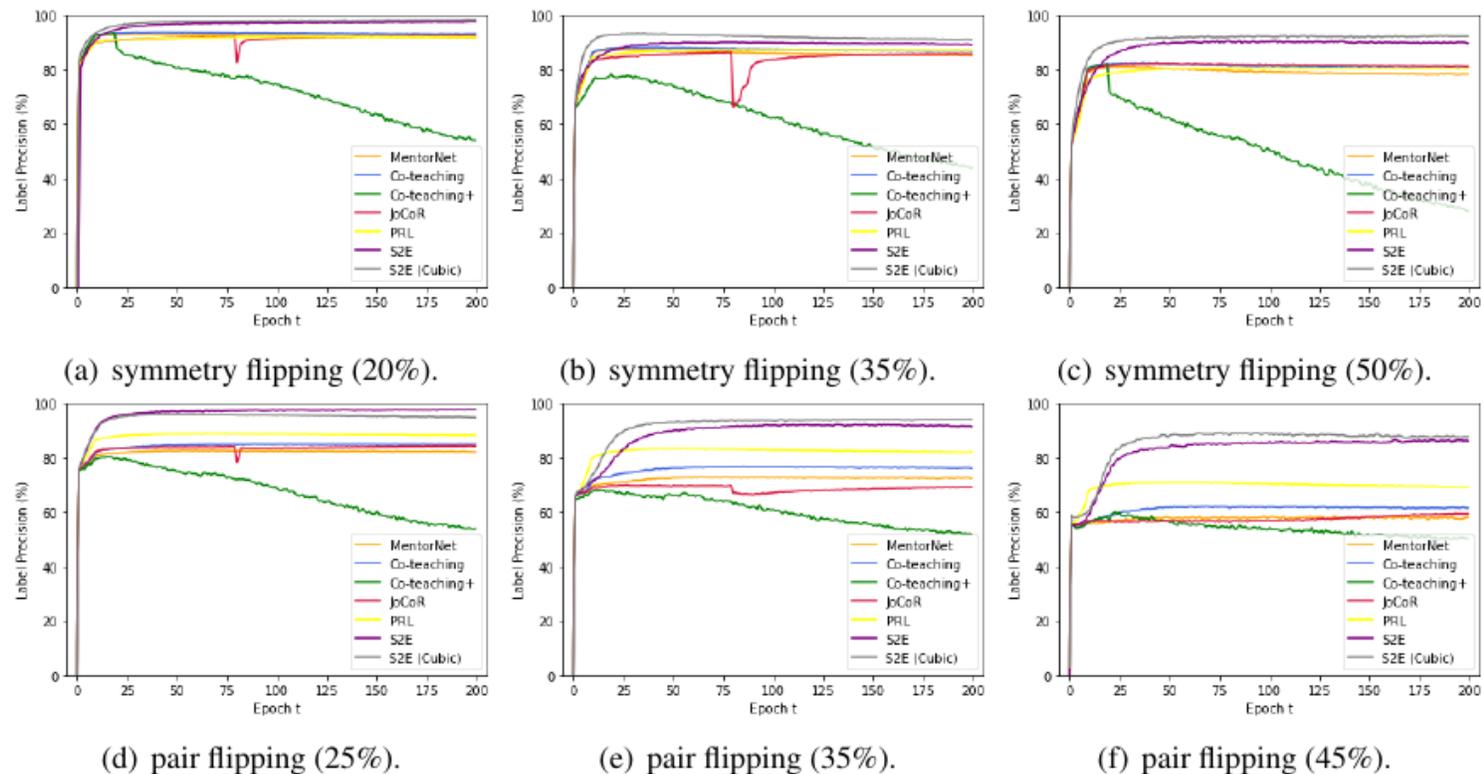
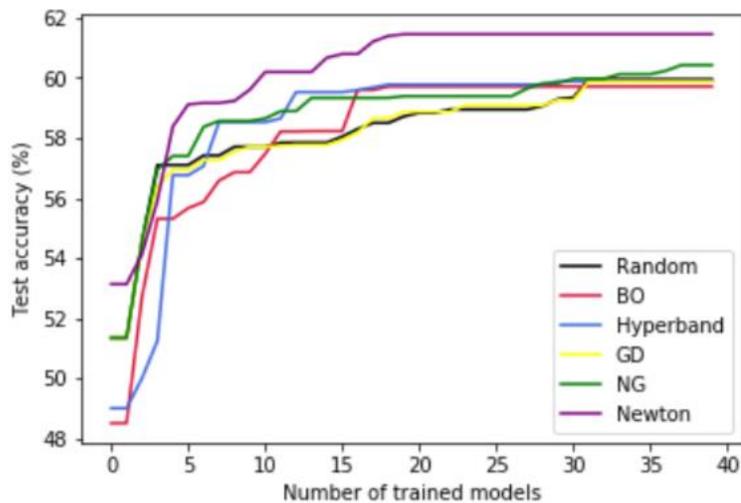


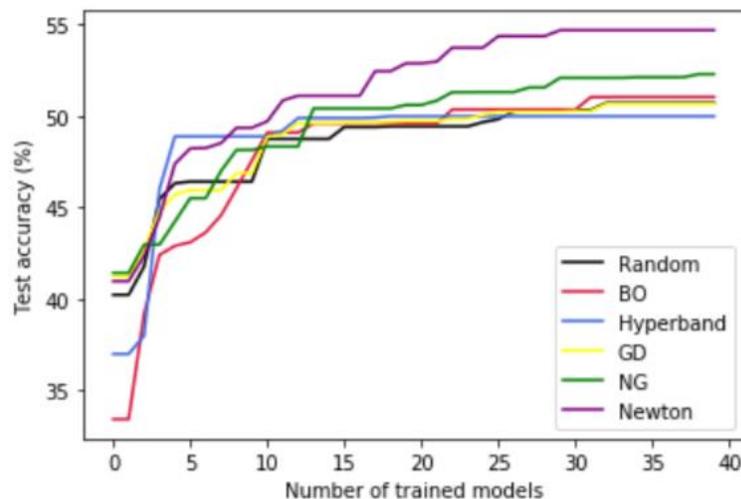
Figure 10: Label precision of *MentorNet*, *Co-teaching*, *Co-teaching+* and *SZE* on CIFAR-10.

Experiments – Search Algorithm

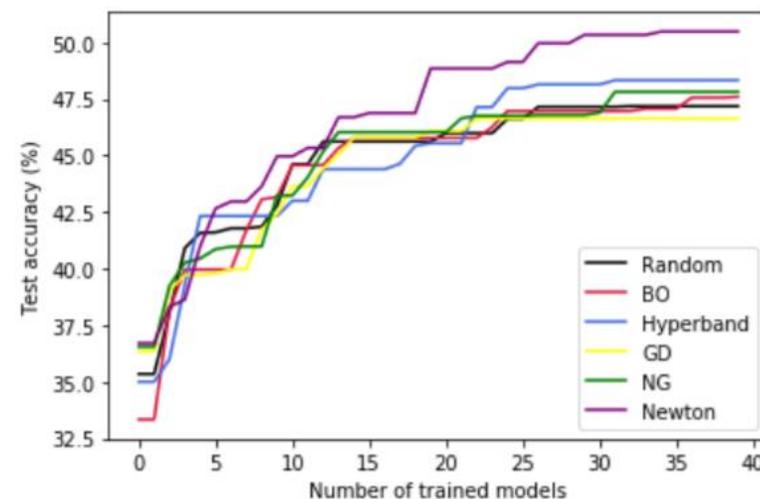
- Search algorithm:
 - much more efficient



(a) symmetry flipping (20%).



(b) symmetry flipping (50%).



(c) pair flipping (45%).

Figure 6. Search efficiency of *S2E* and the other search algorithms.

Experiments – Overall performance (semi)

Table 7: Testing accuracy (in %) on CIFAR-100. The term “early” means highest testing accuracy, and “average” means the averaged performance over the last ten epochs.

noise	symmetric 20%		symmetric 35%		symmetric 50%	
	early	average	early	average	early	average
Meta-Weight-Net	58.92±0.25	57.67±0.13	50.77±0.37	39.36±0.13	42.54±0.45	29.83±0.09
DivideMix	63.04±0.48	62.76±0.32	<u>61.69±0.69</u>	<u>61.32±0.14</u>	58.17±0.43	57.99±0.30
ELR+	61.48±0.35	61.05±0.15	58.71±0.35	58.05±0.11	53.68±0.43	53.27±0.26
CDR	51.69±0.23	42.51±0.15	47.29±0.35	35.57±0.16	41.71±0.79	29.61±0.11
Class2Simi	53.59±1.22	51.04±0.31	50.48±1.03	47.03±0.23	45.87±1.15	43.49±0.75
S2E (Semi)	<u>64.08±0.18</u>	<u>63.96±0.12</u>	62.64±0.26	62.25±0.20	<u>59.23±0.45</u>	<u>59.08±0.21</u>
S2E (Cubic, semi)	64.32±0.22	64.17±0.09	62.69±0.14	62.38±0.11	59.94±0.33	59.75±0.17

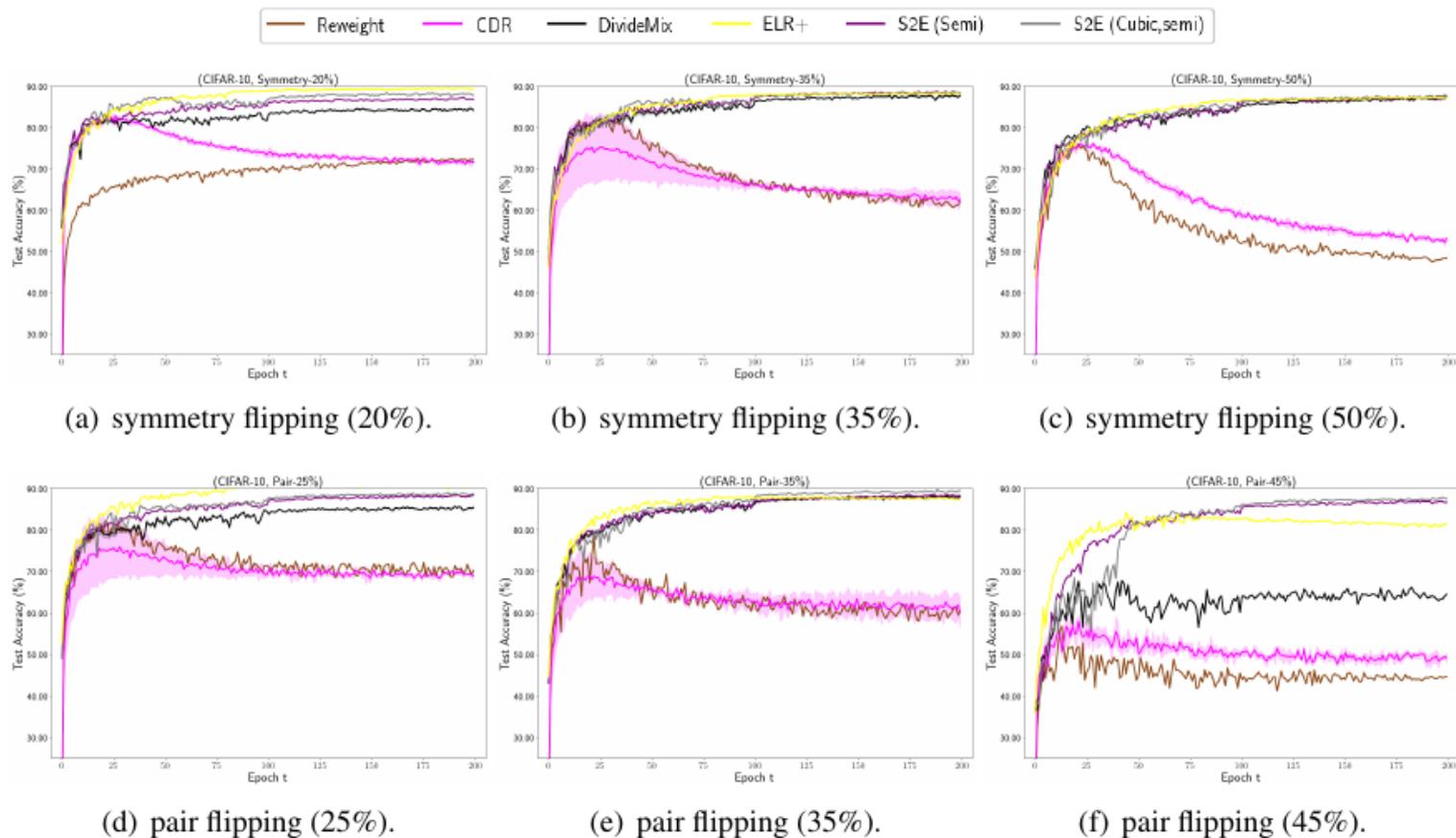
noise	pairflip 25%		pairflip 35%		pairflip 45%	
	early	average	early	average	early	average
Meta-Weight-Net	48.75±0.69	44.12±0.16	42.00±0.48	38.76±0.12	32.80±0.41	31.10±0.14
DivideMix	<u>61.55±0.54</u>	<u>61.16±0.20</u>	53.18±0.33	52.72±0.31	38.51±0.37	38.22±0.14
ELR+	59.15±0.77	58.83±0.19	<u>54.07±0.37</u>	<u>53.80±0.14</u>	42.98±0.51	42.14±0.12
CDR	45.76±0.39	41.39±0.20	38.94±0.55	35.45±0.21	30.66±0.63	28.98±0.20
Class2Simi	46.40±0.88	42.82±0.70	39.38±1.29	36.31±0.63	30.64±1.32	29.74±0.57
S2E (Semi)	<u>61.79±0.32</u>	<u>61.38±0.15</u>	53.29±0.15	52.89±0.20	<u>39.37±0.27</u>	39.19±0.13
S2E (Cubic, semi)	62.24±0.30	61.77±0.16	54.51±0.19	54.15±0.21	<u>39.78±0.25</u>	<u>39.66±0.13</u>

S2E (Semi) and S2E (Cubic, semi) with the

- (i) Meta-Weight-Net (Shu et al., 2019);
- (ii) DivideMix (Li et al., 2020);
- (iii) ELR+ (Liu et al., 2020);
- (iv) CDR (Xia et al., 2021); and
- (v) Class2Simi (Wu et al., 2021).

Take noisy instance as semi-supervised samples.

Experiments – Overall performance (semi)



S2E (Semi) and S2E (Cubic, semi) with the
 (i) Meta-Weight-Net (Shu et al., 2019);
 (ii) DivideMix (Li et al., 2020);
 (iii) ELR+ (Liu et al., 2020);
 (iv) CDR (Xia et al., 2021); and
 (v) Class2Simi (Wu et al., 2021).
 Take noisy instance as semi-supervised samples.

Figure 13: Testing accuracies (mean and standard deviation) on CIFAR-10.

Sample Selection for NNL – Short Summary



- Noisy label learning problem is important
- Small-loss based method is popular and empirical work well
 - Co-teaching is an exemplar work with many variants
 - Design sample selection rule is hard
- AutoML is a promising way to design sample selection rule
 - Good search space relies on memorization effect
 - Reduce model training times is important to reduce search cost

Outline

1. What is Automated Machine Learning (AutoML)?
2. Sample Selection for Learning with Noisy Labels (LNL)
3. Future Works & Summary

Future Works & Summary

AutoML is a meta-approach to

- improve learning performance
- understand domain information at a higher level

Your next work can be on “what else can be searched in NNL”.

- Robust loss functions is an example

Seek more opportunities from other tutor’s slides!

- Take S2E as an example.



Thanks!